

Video Test Pattern Generator & Analyzer

VQTS4K

VideoQ Test System

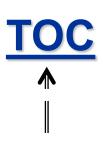
Training Presentation

October 2025



VQTS4K

videoq.com



Top Level Table of Contents

Click on **TOC** n the upper-left corner of any slide for this **Global Table Of Contents**

Sections 1, 2, 3, 4 start pages contain the corresponding tables of contents.

- 1. VQTS4 System Top Level Description
- 2. Files and Folders Structure
- 3. Test Sessions Organization
- 4. Test Patterns
- 5. About VideoQ



1. VQTS4 System Top Level Description



This section provides general information sufficient for most users.

The following sections give more details about possible test sessions scenarios, VideoQ software tools usage and test patterns features.

Click on **TOC 1,2,3,4** n the upper-right corner of any slide for the **Section Table Of Contents**

1.1 General	1.11 UHD YUV Format of HDMI/SDI Outputs
1.2 Applications	1.12 Mixed RGB/YUV UHD Format of HDMI/SDI Outputs
1.3 Features	1.13 Capture and Analysis Control Panel
1.4 Rear Panel and Front Panel	1.14 Live Preview Module
1.5 Specifications	1.15 Test Session Progress Indicators
1.6 VQTS4K Top Level Block Diagram	1.16 Captured Video Data Archiving Option
1.7 VQTS4K Test Patterns Set	1.17 VQMA Analyzer Workflow
1.8 Test Pattern Generator Control Panel	1.18 VQMA Analyzer Features
1.9 Test Pattern Generator – Playout in Progress	1.19 VQMA Summary Page
1.10 Special Case: VQCST – Codec Stress Test	1.20 VQV Viewer-Analyzer Workflow Diagram
	1.21 VQV Analyzer Usage Example

VQTS4K is a self-contained solution, combining:

SDI / HDMI player & recorder based on BMD DeckLink 4K hardware

4 L ULTRAHD

- Uncompressed AV signals in and out, up to 4096x2160p60
- Visual, instrumental and automated tests using VideoQ VQL Test Patterns Library
- Sophisticated image quality VideoQ <u>VQMA</u> software analyzer provides complete quality report in 2 seconds
- VideoQ VQV Viewer-Analyzer unique video data analysis and fidelity verification tool
- Test Pattern Generator and Capture/Analysis sub-systems work simultaneously and independently, thus providing for a variety of possible workflows and test sessions scenarios
- For more details about VQL, VQMA and VQV see separate presentations

1.2 Applications

- Universal service platform for Video Streaming Quality Control
- Engineering & Development of video systems and devices
- Complex video systems integration and inter-operability testing
- QA/QC of broadcast, prosumer and consumer video systems with HDMI and/or SDI connectivity and/or network connectivity options
- Teleconference systems installation & calibration
- CDN and IPTV systems QA/QC

Hardware:

- 4 RU Industrial Case PC, including powerful CPU, GPU and high-speed HDDs
- Black Magic Design 4K Video Capture and Playback Cards, HDMI and SDI I/O Software:



VQTSTPG – Test Patterns Selection and Preview Control Panel



VQTS4K – Main Control Panel for Input Video Preview, Capture and Analysis



VQMA – File-based Software Video Analyzer and Scope



- VQV File-based Video Viewer-Analyzer
- VQMA and VQV programs are copy-protected by the same USB dongle



3rd parties' software: FFMPEG libraries and binaries, RAR Archiver, PDF Factory printer utility









1.4 Rear Panel and Front Panel



1.5 Specifications

Industrial PC, 4RU rackmount, silent cooling

Dimensions (W,H,D):
432 mm (17"), 178 mm (7"), 521 mm (20.5")

Power:100V-240V AC, 850W

Video Capture and Playout:

- Inputs: HDMI, SDI
- Outputs:HDMI, SDI
- Frame Sizes:
 1920x1080 (HD), 3840x2160 (4K UHD)
- Frame Rates:23.976, 24.0, 25.0, 29.97, 30, 50.0, 59.94, 60.0
- Color Spaces:
 YUV 422 (BT 709, BT2020), RGB 444

OS:

Windows 10 Pro

CPU:

AMD, 8 cores, Ryzen, 4.1 GHz

Memory:

32 GB

Storage:

- 1 TB system
- 2 TB video capture and playout
- 6 TB video archive

Video File Formats:

- Lossless v210, r210 (AVI)
- Lossless VP9 (WEBM)
- Audio: 2.0 LR, 24/16 bit, 48 kHz,
 PCM (AVI) or OGG (WEBM)

GPU:

AMD 580XT

GPU Ports:

- DP x2
- HDMI x1
- DVI x1

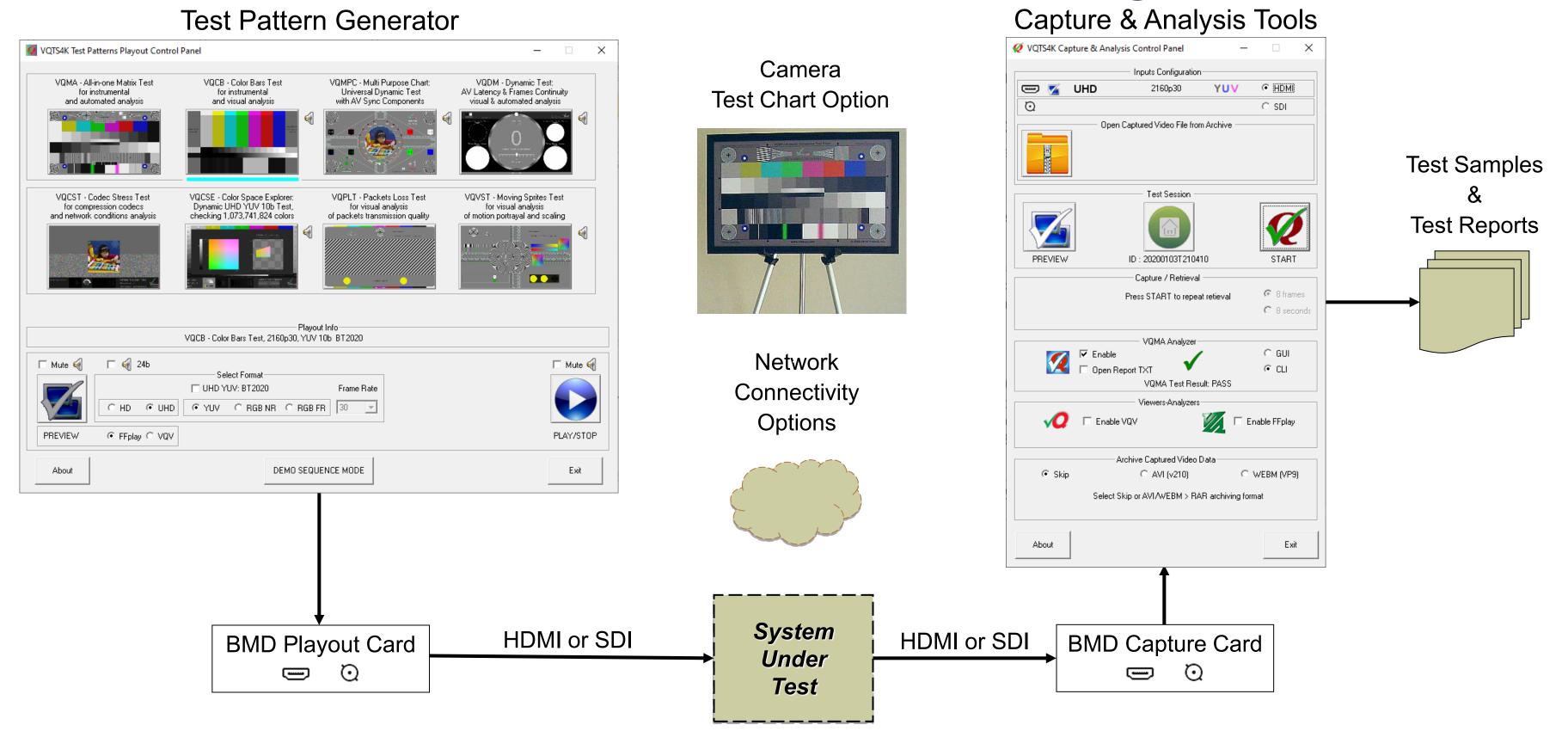
USB Ports:

- SS10 x2
- SS x3
- Type C x1
- USB2 x2

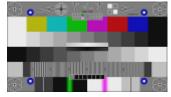


1.6 VQTS4K Top Level Block Diagram

TOC1



1.7 VQTS4K Test Patterns Set



VQMA – All-in-one Matrix Test for instrumental and automated analysis



VQCB – Advanced Color Bars Test for instrumental and visual analysis



VQMPC – Multi Purpose Chart: Universal Dynamic Test with AV Sync Components



VQDM – Dynamic Test: AV Latency & Frames Continuity visual & automated analysis



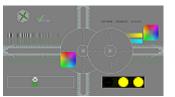
VQCST – Codec Stress Test for compression codecs and network conditions analysis



VQCSE – Color Space Explorer: Dynamic UHD YUV Test checking 1,073,741,824 colors



VQPLT – Packets Loss Test for visual analysis of packets transmission quality



VQVST – Moving Sprites Test for visual analysis of motion portrayal and scaling
 See next sections and separate presentations for more details and usage of particular test patterns



1.8 Test Pattern Generator Control Panel



Click on the icon to select the desired **Test Pattern Cyan Marker** indicates the selected Test Pattern

Brief **Descriptions**

Select the desired **Color Space**:

- YUV Narrow Range
- **RGB Narrow Range**
- **RGB Full Range**

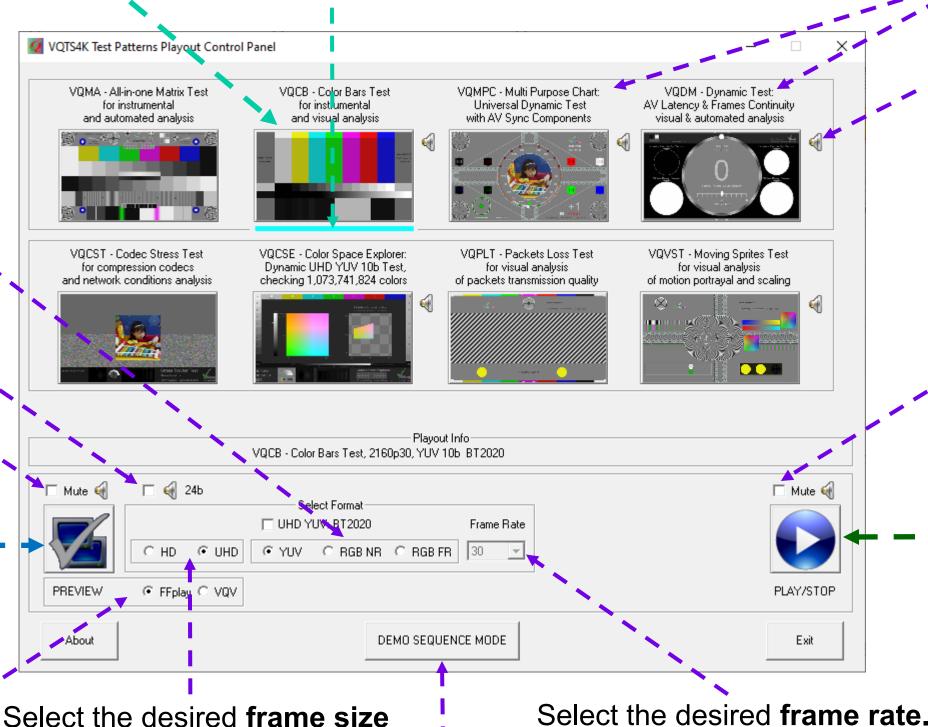
Select the desired Bit Depth of HDMI/SDI Audio Stream

Mute Preview Audio

PREVIEW ON/OFF toggle button

Playout and Preview Modes are mutually exclusive

Select the **Preview Tool**: FFPlay plays full speed, VQV provides sophisticated analyzers



This Test Pattern contains **Active Audio Test Component** By default, test patterns contain mute audio stream

Mute HDMI/SDI Audio Stream

Test Pattern Playout START / STOP toggle button

Playout and Preview Modes are mutually exclusive

Select the desired frame size

Enable **Demo Sequence Mode**: 7 HD Tests or 8 UHD Tests

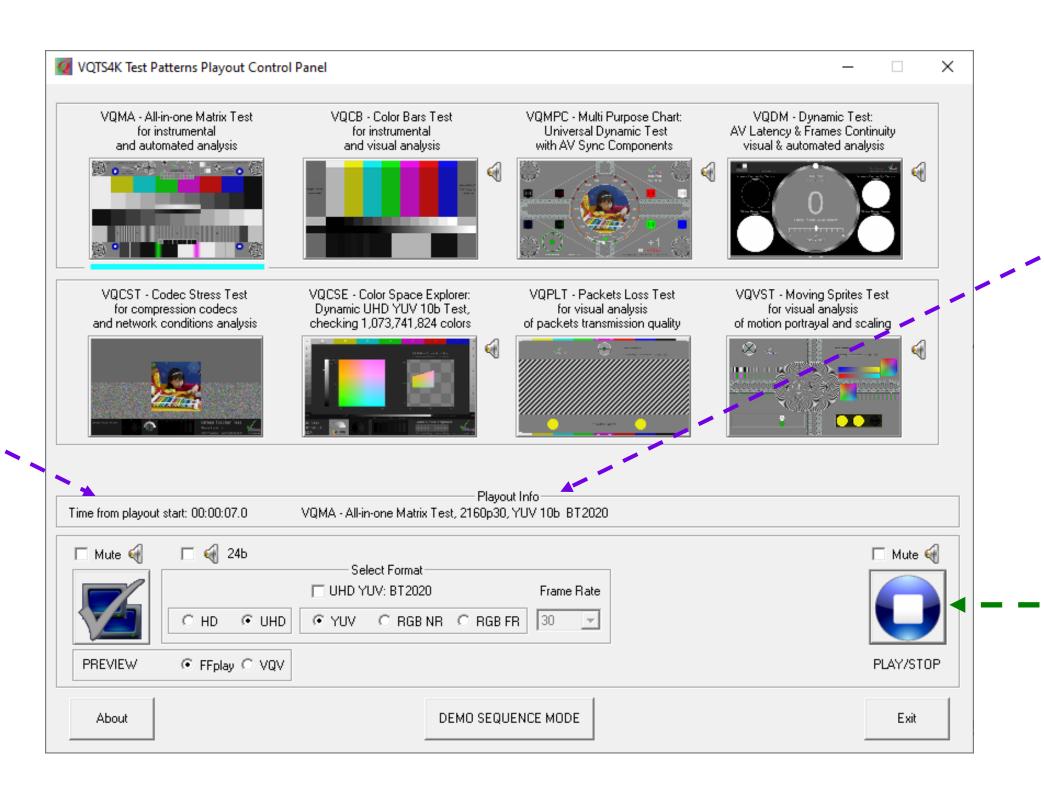
In some versions frame rate is auto-set by frame size, e.g. only UHD 30fps and HD 60fps combinations are valid



1.9 Test Pattern Generator – Playout in Progress



Elapsed Time Message in [DDD:]HH:MM:SS.ms format



It is possible to change the Test Pattern or Video Format on-the-fly: Preview or Playout will stop, and then resume automatically

Selected Test Pattern
Brief Info

Press

- - START / STOP

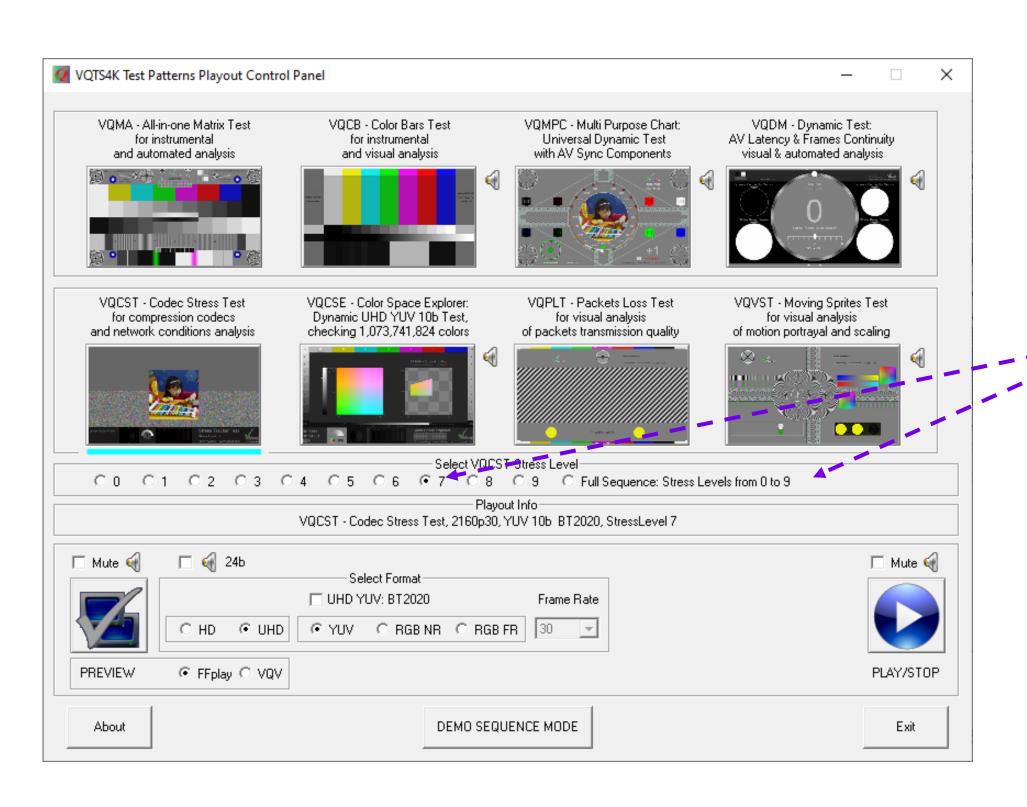
toggle button
to stop playout .

On STOP the last output frame is frozen



1.10 Special Case: VQCST – Codec Stress Test





In case of VQCST
Codec Stress Test

Stress Level Selection
Sub-panel is enabled

Select the desired

Stress Level

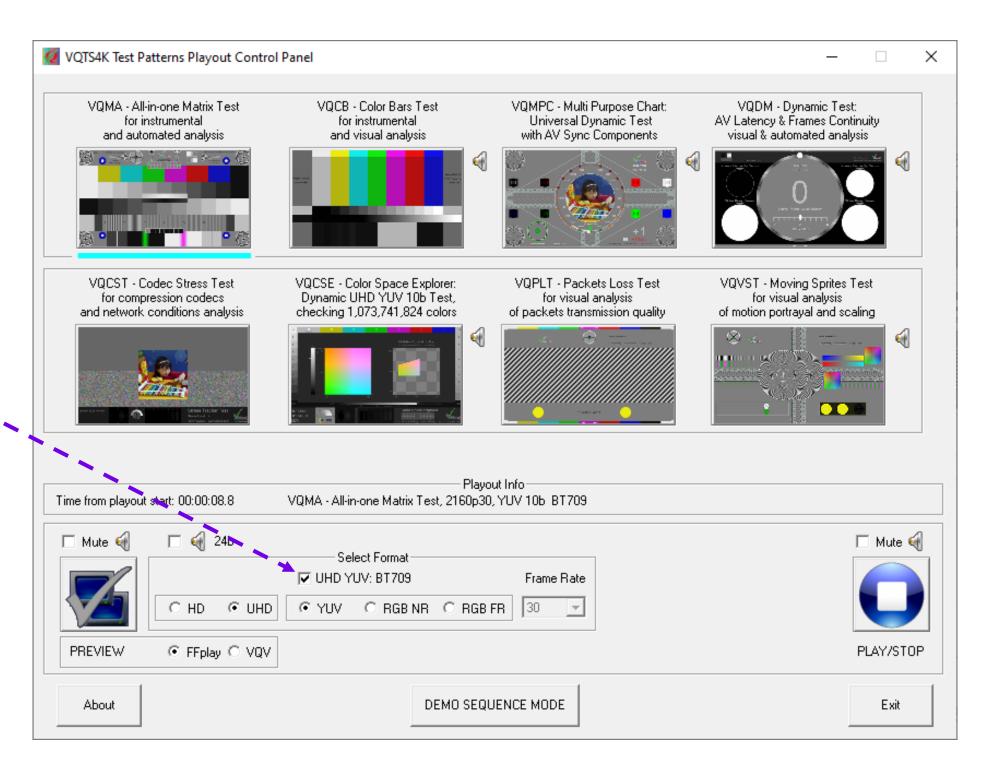
or

40s long Sequence
of 10 Stress Levels:
10 x 4s segments.



1.11 UHD YUV Format of HDMI/SDI Outputs

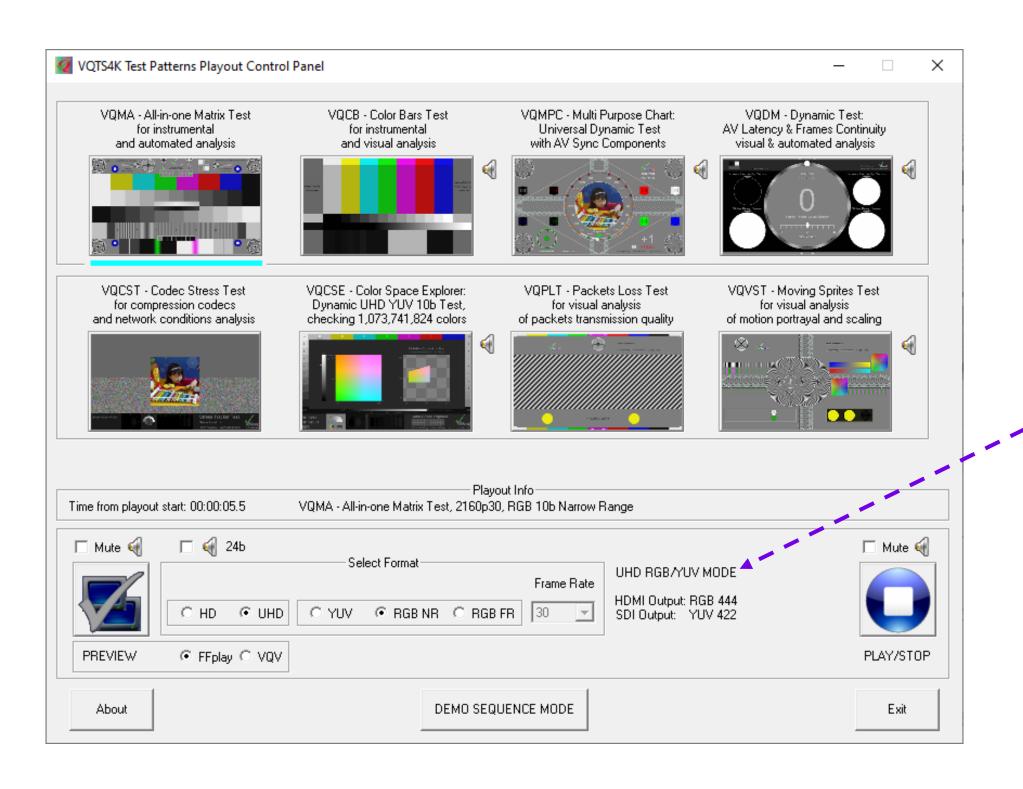
In case of **UHD YUV** format an additional color space selection check box is enabled: Toggle **BT709** or **BT2020**, thus providing for both standard BT2020 output and nonstandard, but widely used, BT709 UHD YUV video output





1.12 Mixed RGB/YUV UHD Format of HDMI/SDI Outputs





In case of **UHD RGB**Test Pattern format selection and BMD **6G** cards usage actual signal formats on HDMI and SDI connectors are different:

HDMI 1.4b standard allows RGB 444 output, but 6G SDI is limited to YUV 422.

In this mode SDI YUV data are auto-converted from the original UHD RGB data by built-in hardware converter.

Archive Mode ON/OFF toggle button.
Toggle it OFF to re-enable Capture Mode.
Press START to retrieve from RAR archive the AVI/WEBM captured file and analyze it.

Preview ON/OFF toggle button. It invokes the Live Preview Module, which auto-configures the video input frame size, frame rate and YUV or RGB color space — —

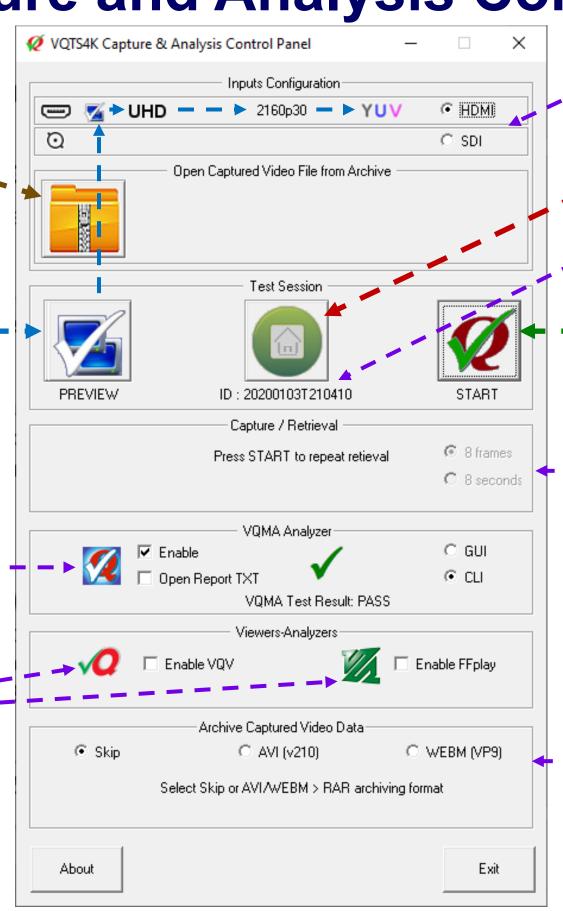
Select **VQMA** options:

- Check Enable to do VQMA Test, i.e. open the video file in VQMA Analyzer.
- Check Open Report TXT if you want to read it immediately after (in minimized Notepad).
 PASS/FAIL sign will be shown in any case.
- **GUI** and **CLI** options are mutually exclusive, but, if necessary, user can reopen the same video sample in GUI after the CLI test.

Select the **Viewer-Analyzer**:

- FFPlay plays full speed, but it can be used only for visual-aural analysis
- VQV provides sophisticated analyzers, but it is not capable to play real time

User can launch any one tool, all, or none.



Select the desired Input: **HDMI** or **SDI**Live Preview Module will be auto-launched

RESET button restores default values and close/disable all analyzer windows

Auto-assigned **Test Session ID** (ISO Time Stamp for video and report files)

Press START button to run the main
 Capture/Retrieval and Analysis Sequence

Select live capture duration:

- 8 frames duration is more suitable for VQMA
- 8 s duration is more suitable for rather long dynamic tests, e.g. VQMPC or VQCSE

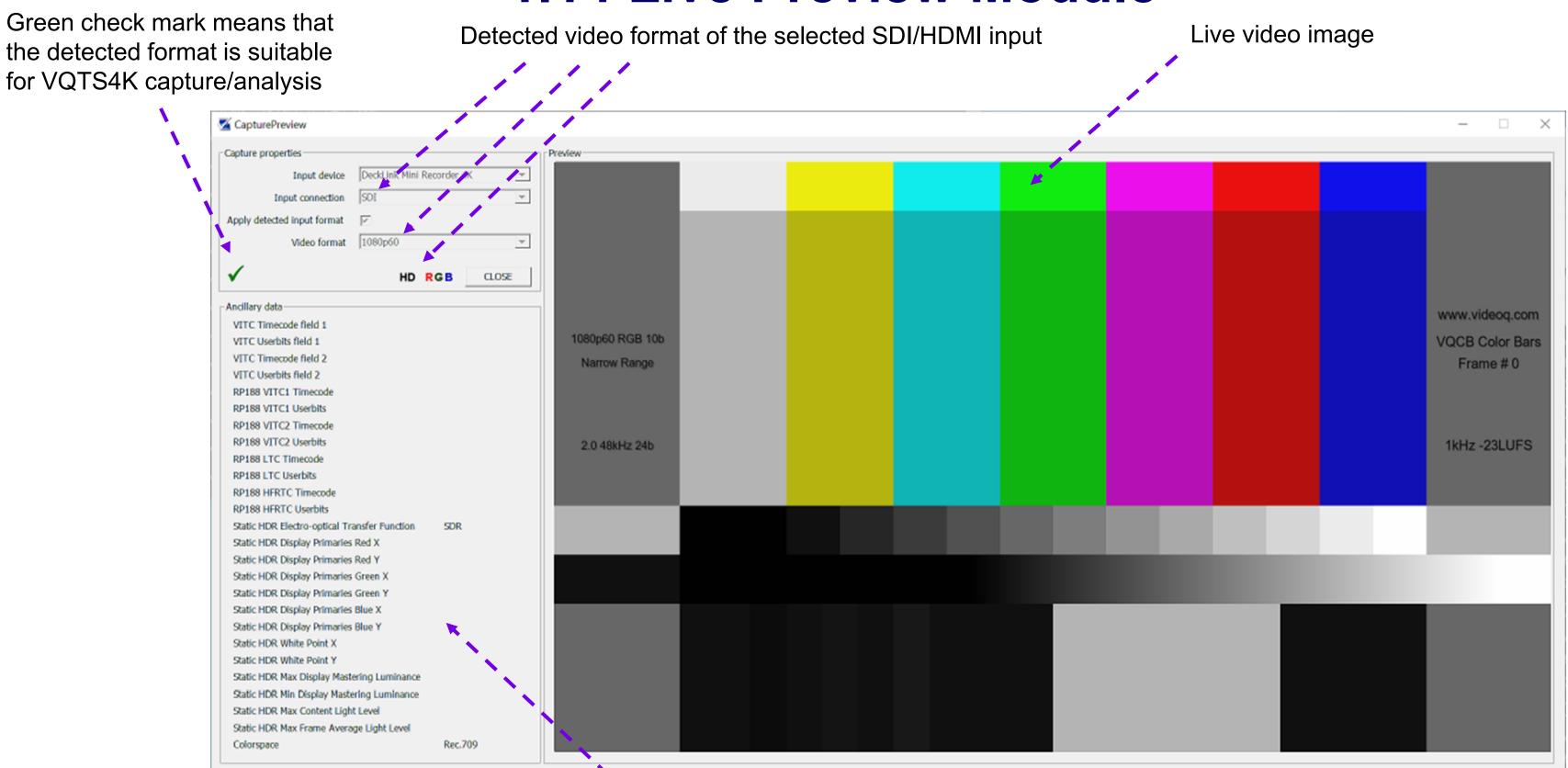
Select video data sample archiving option:

- Skip means that video file will be discarded (VQMA Test Report TXT file is always stored)
- **AVI** option is faster, but AVI files are larger and RAR file may come out relatively large
- **WEBM** VP9 lossless compression is slower, but file size may be significantly reduced.

 Also, unlike uncompressed AVI, WEBM file can be played/streamed by media players

1.14 Live Preview Module





SDR / HDR Metadata present at the selected input

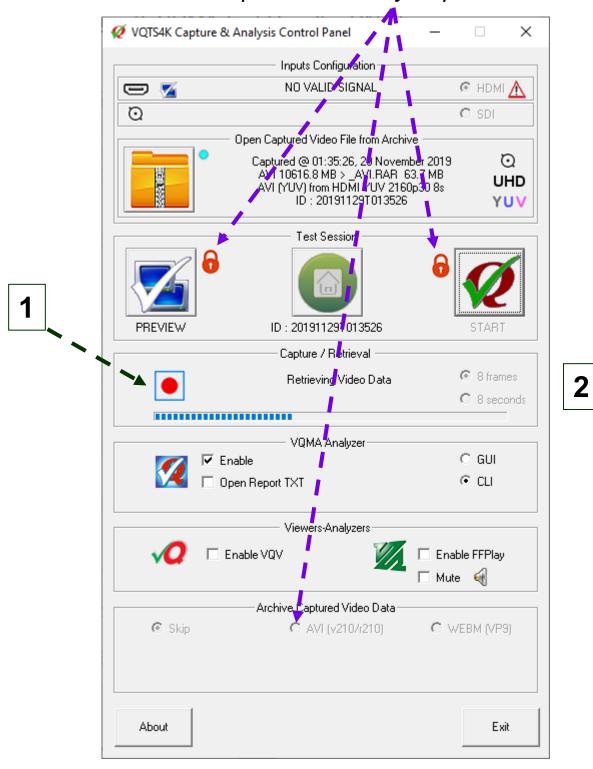


1.15 Test Session Progress Indicators



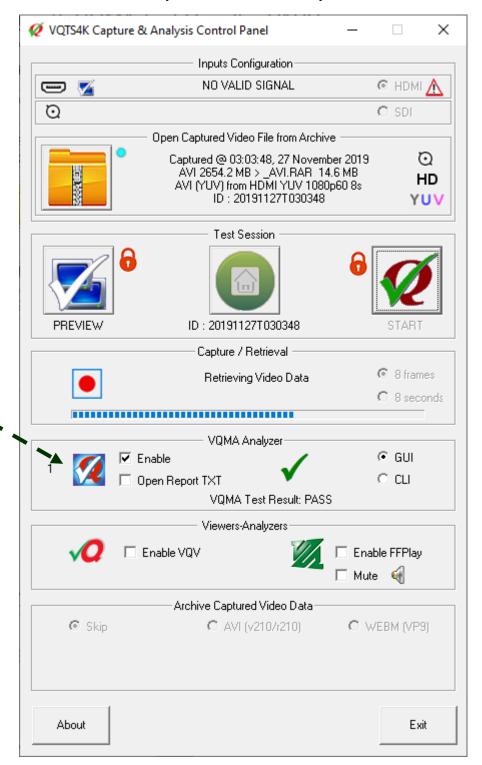
Stage 1: Capture/Retrieval

Some controls are frozen (disabled) until the end of capture and analysis process



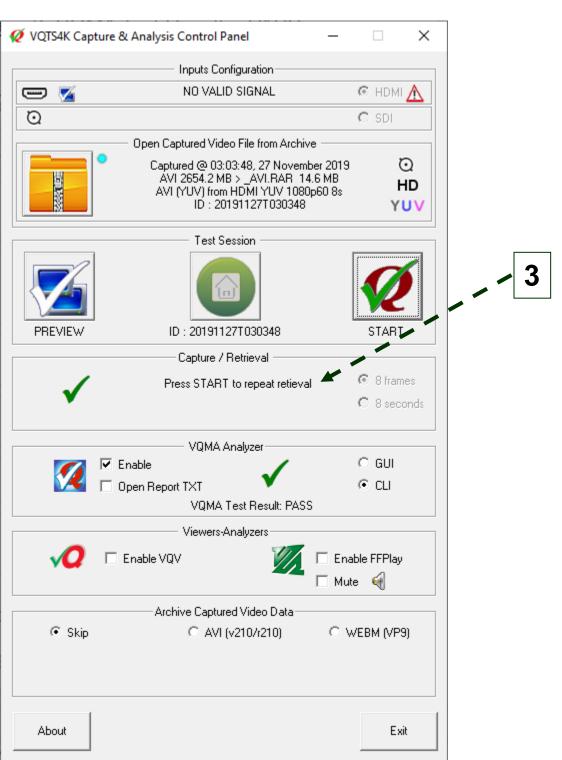
Stage 2: VQMA Analysis

VQMA analysis may finish even before the end of capture/retrieval process



Stage 3: Test Session End

At this stage all frozen controls are released, the user can start new Test Session





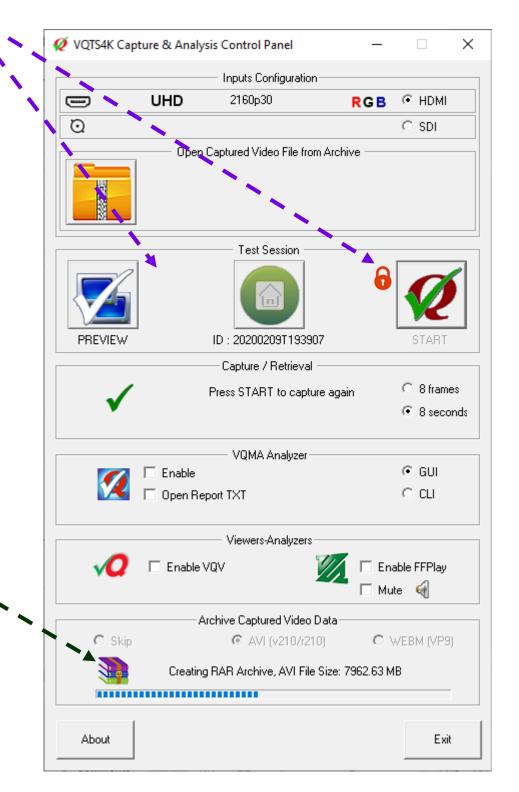
1.16 Captured Video Data Archiving Option



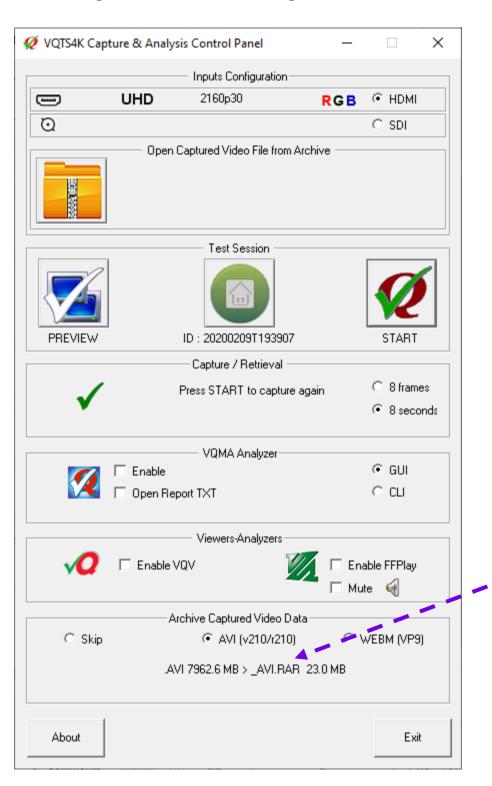
Stage 4: Optional Video Sample Encoding/Archiving after Live Video Capture

Capture control is frozen (disabled) until the end of the archiving process, but > Preview is possible

Stage 4a: Archiving in progress



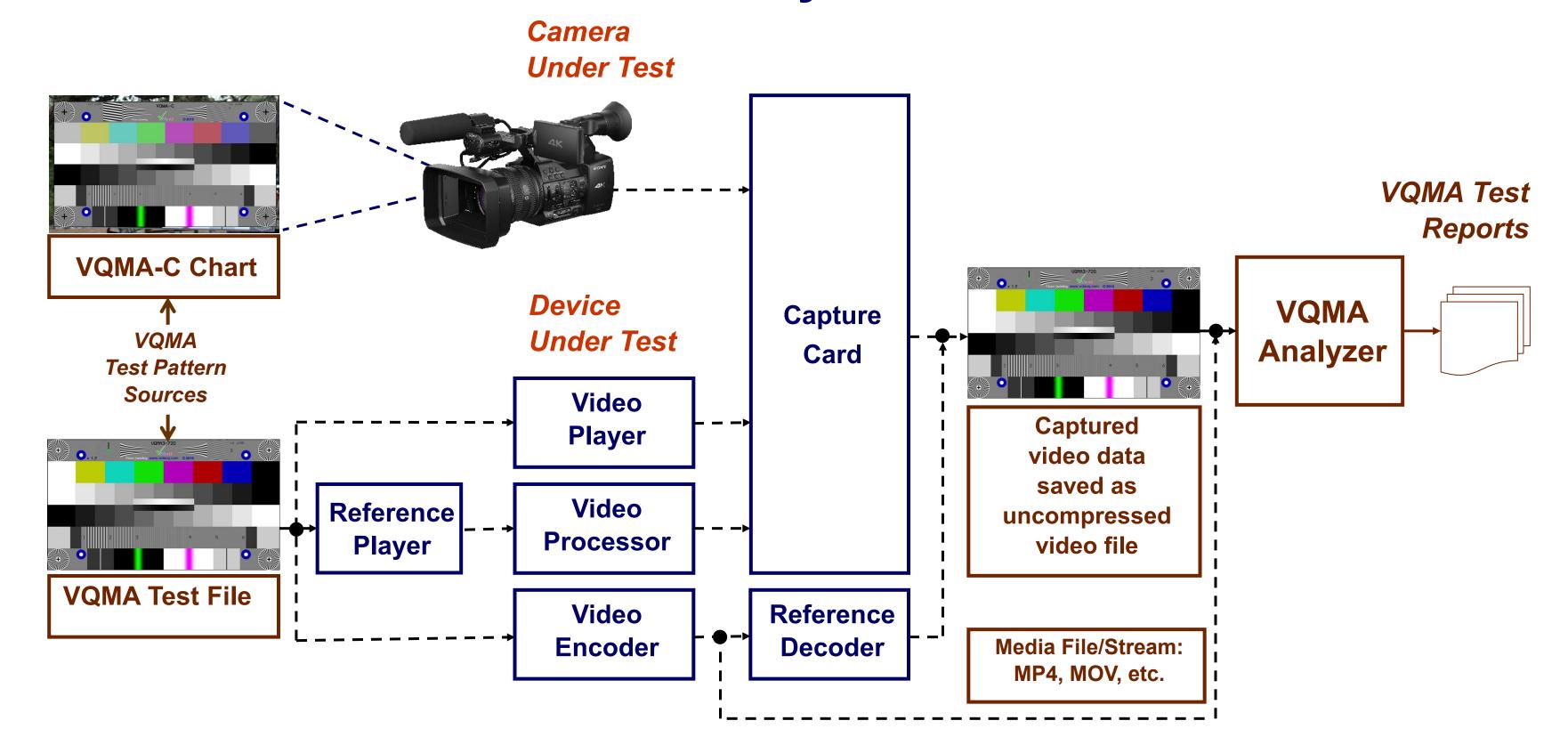
Stage 4b: Archiving finished



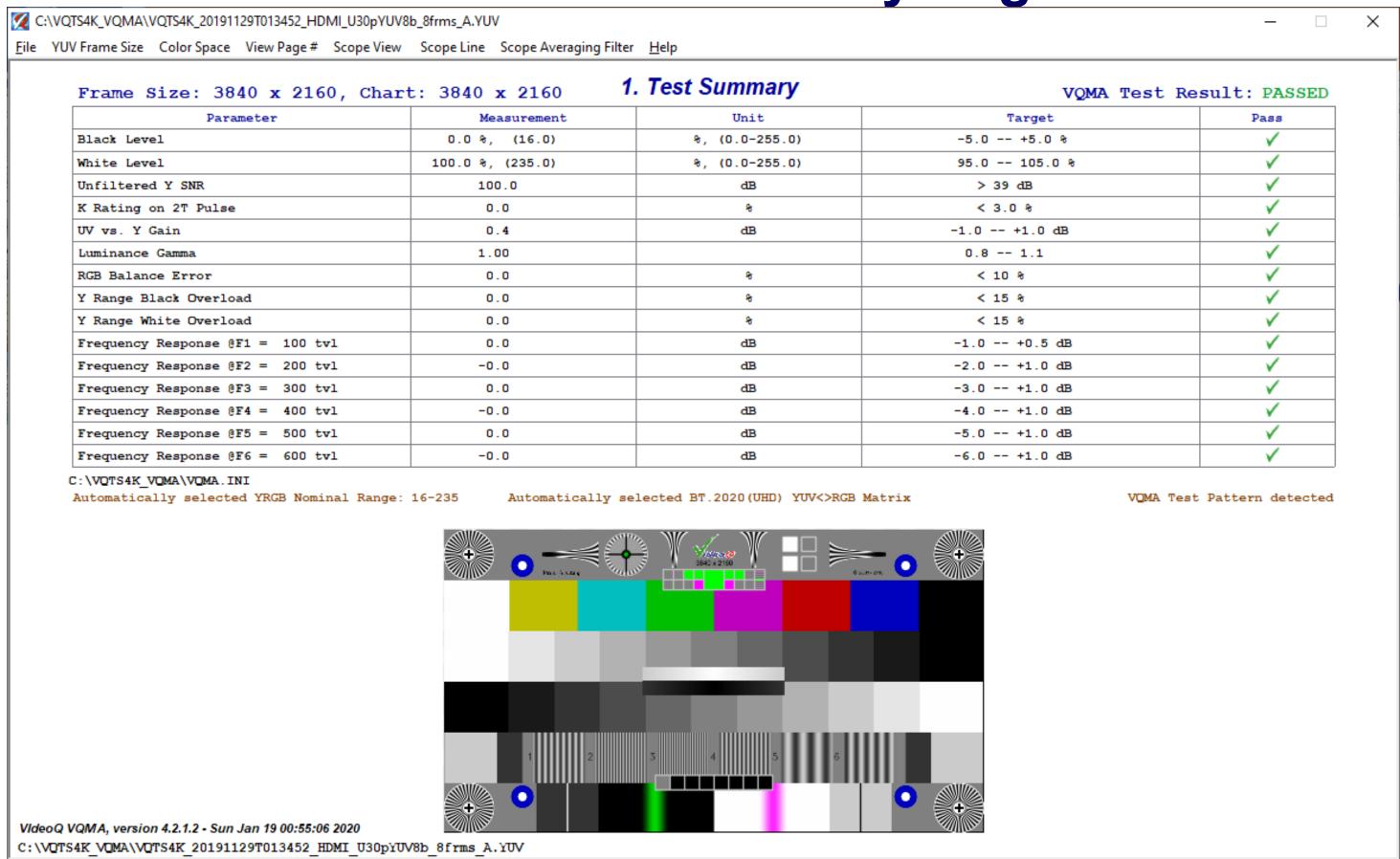
File Sizes Info Message

In this example RAR file is 350 times smaller than the original AVI file

1.17 VQMA Analyzer Workflow



- 4th generation of VideoQ best-selling software product, suitable for any video format, any frame size (from 192x108 to 4096x3072), any frame rate
- Software executable under WindowsTM
- Automated analysis on the companion VQMA Matrix Test Pattern
- Variety of VQMA Test Pattern formats: Optical Chart, File, Signal, Stream
- Unique patented algorithms for accurate & fast measurements (typically 2-5 seconds)
- Built-in YUV/RGB Waveform Scope
- Noise Measurement and Waveform Scope work on any static image
- Windows GUI Mode for R&D and product verification, multi-page on-screen Report printable to PDF
- Command Line Interface (Batch) Mode for automated QA/QC operation, machinereadable Report file with Pass/Fail marks

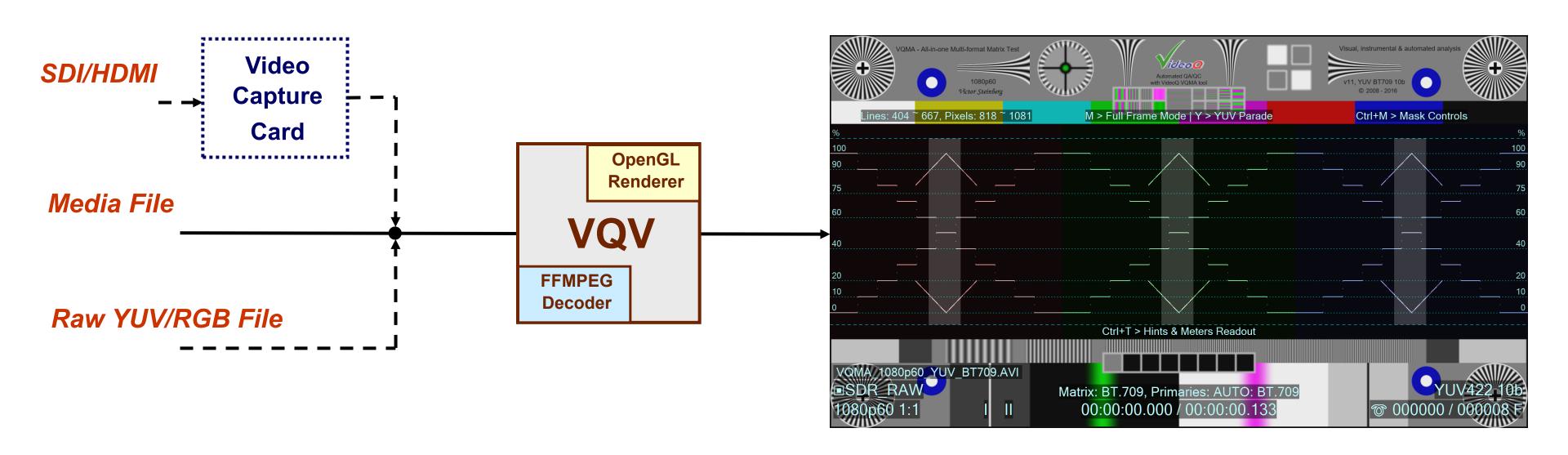




1.20 VQV Viewer-Analyzer Workflow Diagram



A rendered image with the unique VQV readout and VQV filters/meters overlays



1.21 VQV Analyzer Usage Example

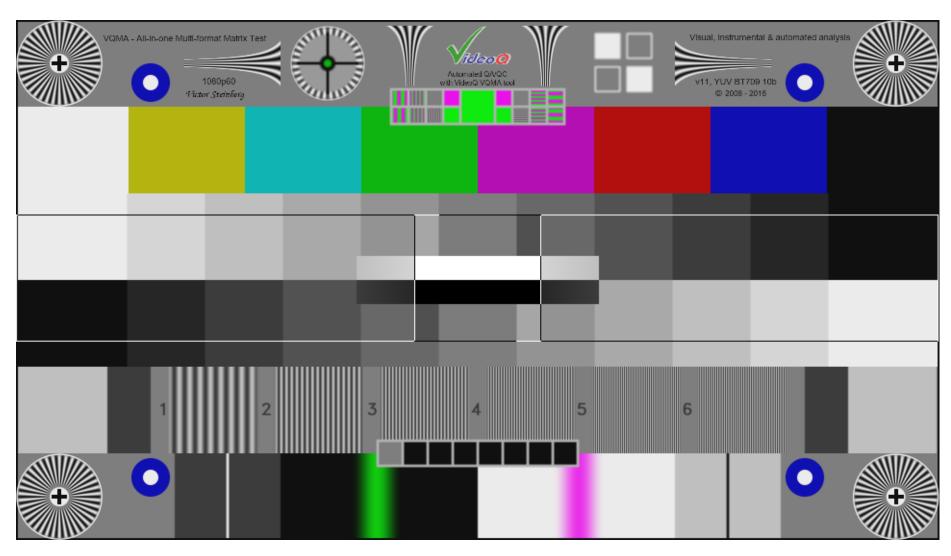
TOC1

Press Ctrl + W to launch
Waveform Monitor Tool

Checking RGB levels of VQMA test pattern central bands

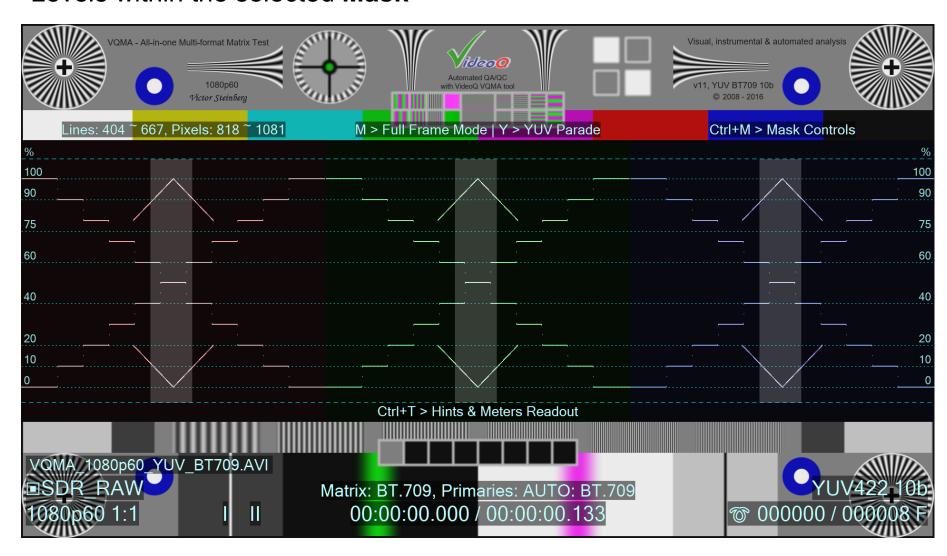
Step 1:

Adjust the Lines and Pixels Selection **Mask** of VQV Waveform Monitor using Mouse & Mouse Wheel, then *click* within the selected area



Step 2:

VQV Waveform Monitor will display RGB Waveforms and measured RGB Levels within the selected **Mask**



Test result: PASS – VQV shows full signal range from 0% to 100%, ramp signals are not clipped



2. Files and Folders Structure

TOC2

This section explains VQTS4K files and folders structure.

It also contains information about the files used by Test Pattern Generator Control Panel and the files created by Capture-Analysis Control Panel.

- 2.1 Test Pattern Generator Files & Folders
- **2.2 Test Patterns by Folders**
- **2.3 Test Pattern Generator Application Files**
- 2.4 Capture and Analysis Application Files
- 2.5 VQTS4K Archive Folder
- 2.6 Other VQTS4K System Folders

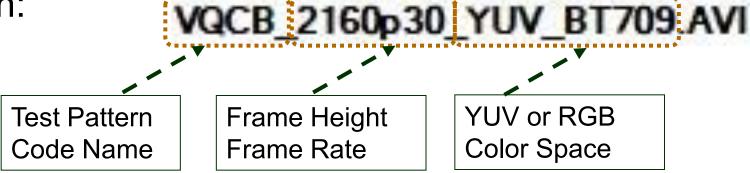
Click on **TOC 1,2,3,4** n the upper-right corner of any slide for the **Section Table Of Contents**

2.1 Test Pattern Generator Files & Folders

TOC2

Test Pattern Generator is the engine sending to BMD card video data stored in the AVI files located in the corresponding sub-folders of the main **VQTS4K_VQL** folder. Names of the 8 sub-folders are matching the codenames of 8 test patterns.

AVI files naming convention:



There are 2 available combinations of Frame Height and Frame Rate:

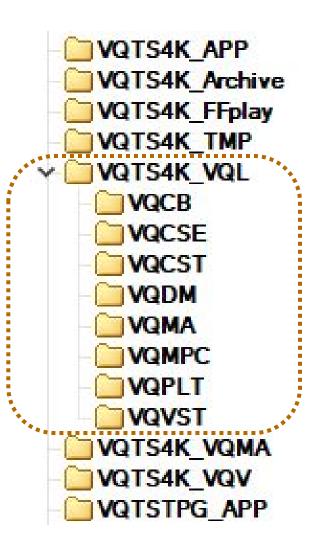
- · 2160p30
- · 1080p60

There are 4 available Color Spaces:

- YUV_BT709 (1080p60 & 2160p30)
- YUV_BT2020 (only for 2160p30)
- RGB_Full_Range (1080p60 & 2160p30)
- RGB_Narrow_Range (1080p60 & 2160p30)

Thus, each test pattern is typically represented by 7 AVI files.

There are two special cases – VQCSE and VQCST (see next slide)

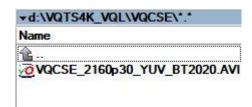


2.2 Test Patterns by Folders

VQCB folder contains 7 AVI files

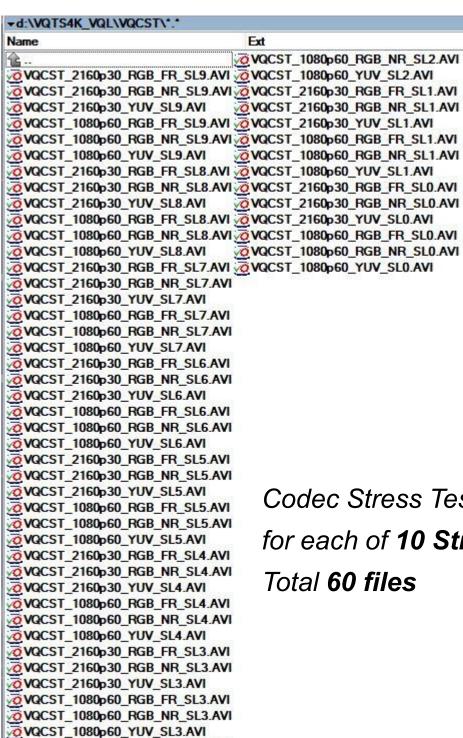


Each of VQMA, VQDM, VQMPC, VQPLT, VQVST folders also contain 7 AVI files VQCSE folder contains 1 AVI file



UHD YUV Color Space
Explorer exists in **one** format:
2160p30 YUV BT2020

VQCST folder contains 60 AVI files



√Q VQCST_2160p30_RGB_FR_SL2.AVI
√Q VQCST_2160p30_RGB_NR_SL2.AVI
√Q VQCST_2160p30_YUV_SL2.AVI
√Q VQCST_1080p60_RGB_FR_SL2.AVI
√Q VQCS_1080p60_RGB_FR_SL2.AVI
√Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQCS_1080p60_Q VQC

Codec Stress Test files are available in 6 formats for each of 10 Stress Levels:

2.3 Test Pattern Generator Application Files



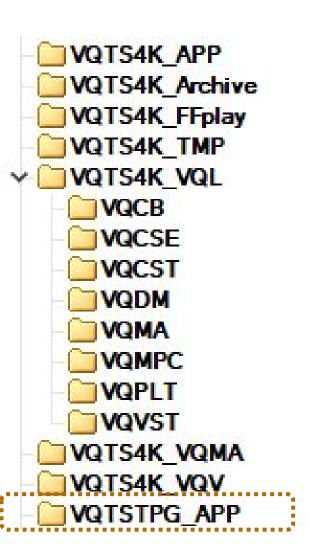
Main VQTS4KTPG.EXE file (TPG Control Panel executable) is located in VQTSTPG_APP folder.

It is co-located with two important .INI files:

- VQTSTPG_Config.INI
- VQTSTPG.INI

```
1; VideoQ VQTS4K, VQTS4K_Config.INI file
2; THIS IS AUTOMATICALLY GENERATED FILE
3;
4 [APP_DIR]
5 C: \VQTSTPG_APP
6 [VQL_DIR]
7 D: \\VQTS4K_VQL
8 [ARCHIVE_DIR]
9 C: \VQTS4K_Archive
10 [DEBUG_MODE]
11 FALSE
```

```
1;VideoQ VQTS4K, VQTSTPG.INI file creat
2;THIS IS AUTOMATICALLY GENERATED FILE
3;
4 [TestPatternIndex]
5 TestPatternIndex=6
6 [VideoFormatCode]
7 VideoFormatCode=U30
8 [ColorSpace]
9 ColorSpace=YUV
10 [BT709_for_UHD_YUV]
11 BT709_for_UHD_YUV=FALSE
12 [PreviewApp]
13 PreviewApp=FFplay
14 [VQCST_StressLevel=6
```



VQTSTPG_Config.INI file editing is needed only for hardware configuration and debugging, e.g. to change the ARCHIVE_DIR location.

VQTSTPG.INI file is auto-saved each time the TPG Control Panel is closed, thus allowing to resume test session with the same set of controls. Manual editing and saving of various versions of this file may help to manage the semi-automatic test procedures and test workflow scripting.

In any case, such editing should be done with caution and only by advanced users.



2.4 Capture and Analysis Application Files



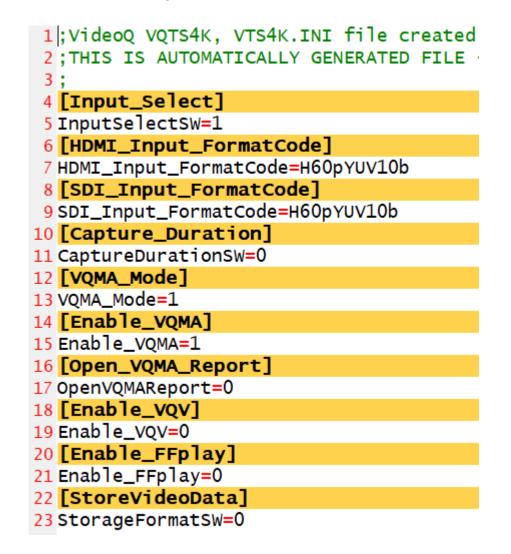
Main VQTS4K.EXE file (Capture and Analysis Control Panel executable) is located in VQTS4K_APP

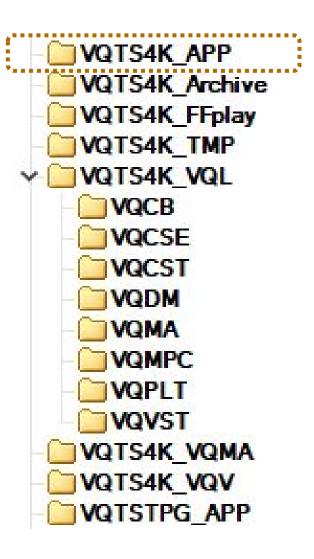
folder.

It is co-located with two important .INI files:

- VQTS4K_Config.INI
- · VQTS4K.INI

```
1; VideoQ VQTS4K, VQTS4K_Config.INI file
 2; THIS IS AUTOMATICALLY GENERATED FILE
 4 APP_DIR
 5 C:\VQTS4K_APP
 6 [TMP_DIR]
 7 C:\TMP
 8 [VQMA_DIR]
 9 C: \VQTS4K_VQMA
10 [VQV_DIR]
11 C:\VQTS4K_VQV
12 [FFPLAY_DIR]
13 C:\VQTS4K_FFplay
14 [ARCHIVE_DIR]
15 C:\VQTS4K_Archive
16 [DEBUG_MODE]
17 FALSE
```





VQTS4K_Config.INI file editing is needed only for hardware configuration and debugging, e.g. to change the ARCHIVE_DIR location.

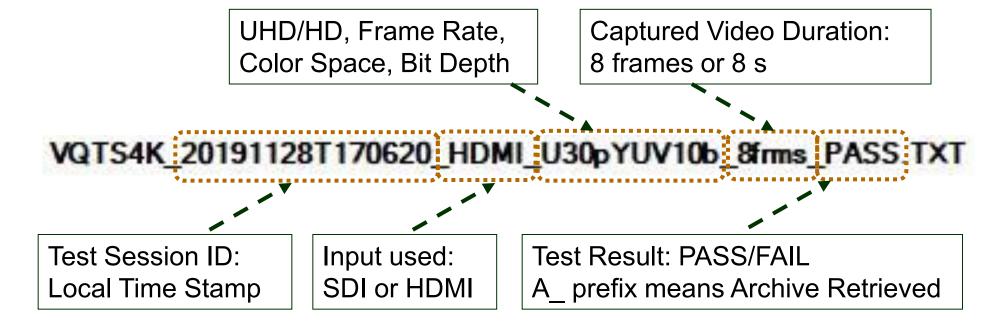
VQTS4K.INI file is auto-saved each time the Control Panel is closed, thus allowing to resume test session with the same set of controls. Manual editing and saving of various versions of this file may help to manage the semi-automatic test procedures and test workflow scripting.

In any case, such editing should be done with caution and only by advanced users.

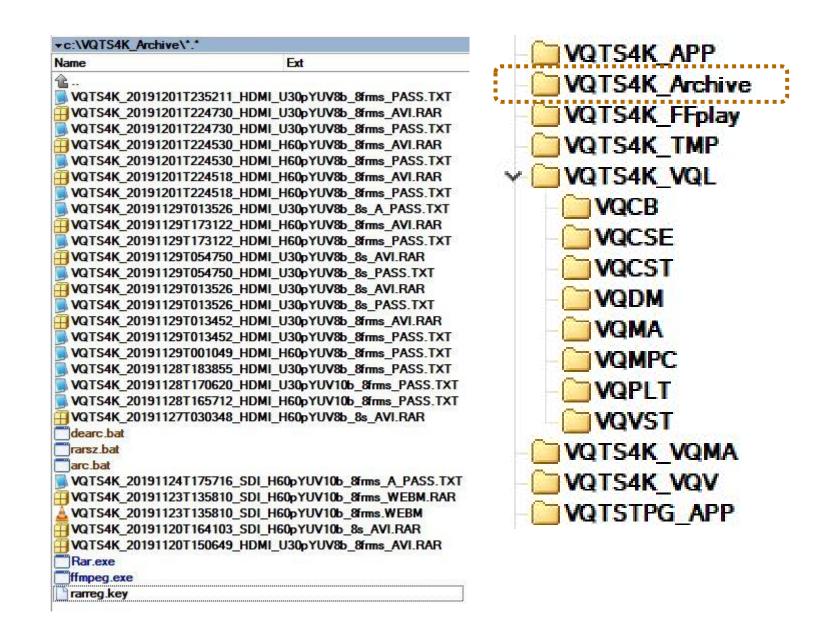
2.5 VQTS4K Archive Folder

The **VQTS4K_Archive** folder contains Test Report TXT files auto-saved after each run of VQMA analyzer.

Test Report files naming convention:



See next section for more info about Test Report Files.



The VQTS4K_Archive folder may also contain RAR files created by optional encoding/archiving of captured video. RAR files naming convention is the same, but instead of PASS/FAIL sub-string of TXT file RAR file name includes AVI or WEBM sub-string indicating the video encoding format used.

This folder also contains other files required for VQTS4K system normal operation.



2.6 Other VQTS4K System Folders



These folders contain .BAT and .EXE files required for VQTS4K system normal operation.

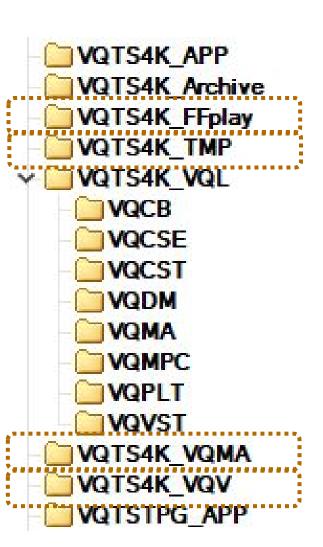
The content of these folders should not be modified in any case.

There is one exception.

Manual editing and saving of various versions of **VQMA.INI** file in **VQTS4K_VQMA** folder may help to manage the **semi-automatic test procedures** and **test workflow scripting**.

See next section for more info about VQMA.INI Files

In any case, such editing should be done with caution and only by advanced users.





3. Test Sessions Organization



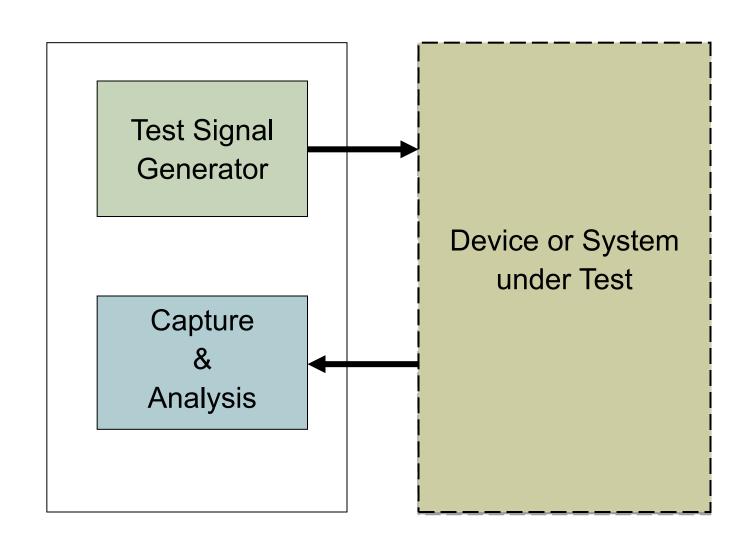
This section explains usage of VQTS4K system tools in various test scenarios. It also contains more details about VQMA .INI files and VQMA Test Reports.

Click on **TOC 1,2,3,4** n the upper-right corner of any slide for the **Section Table Of Contents**

- 3.1 Open Loop and Closed Loop Workflows
- 3.2 Captured Video Data De-Archiving & Offline Analysis
- 3.3 Multiple Concurrent Analyzers
- 3.4 VQMA Test Report Sample
- 3.5 Default VQMA.INI File Structure and Values
- 3.6 Customization and Editing of VQMA INI Files
- 3.7 Usage of Edited VQMA INI Files

3.1 Open Loop and Closed Loop Workflows

Typical VQTS4K Test Workflow is of "closed loop" type, where test signal is returned to the same unit where it was originated.



Alternatively, there are various "open loop" Test Workflows. In such cases Test Signal Generator and Capture-Analysis Modules could be not involved or located at different places.

The examples are:

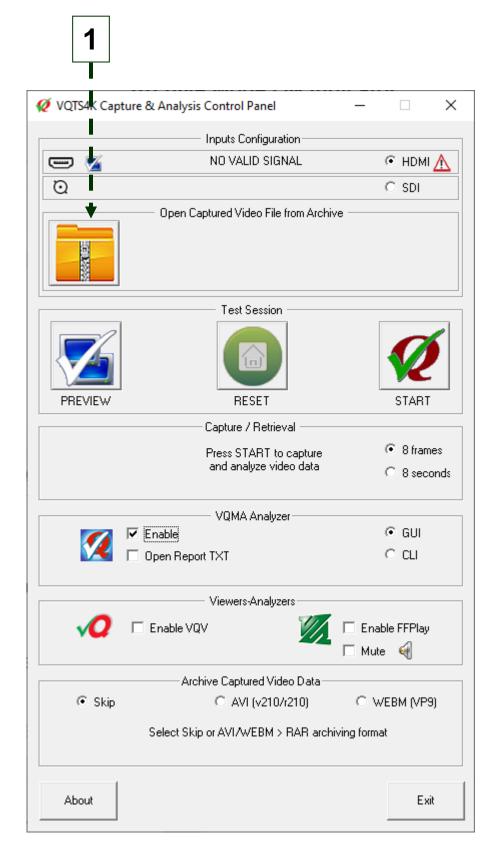
- Visual quality assessments of video system performance, e.g. playout of VQCST test pattern aimed to check a compression codec performance.
- In such case Capture and Analysis module is not used at all, or used for capture only.
- Usage of VQMA-C reflectance chart to test video camera performance. In such case the VQTS4K Test Signal Generator module is either not used at all, or used for some other tasks.
- Playout of VQDM test pattern. In this case AV Sync errors are either assessed via visual-aural estimation, or AV Sync error measurement is performed by VQDM100 analyzer unit.



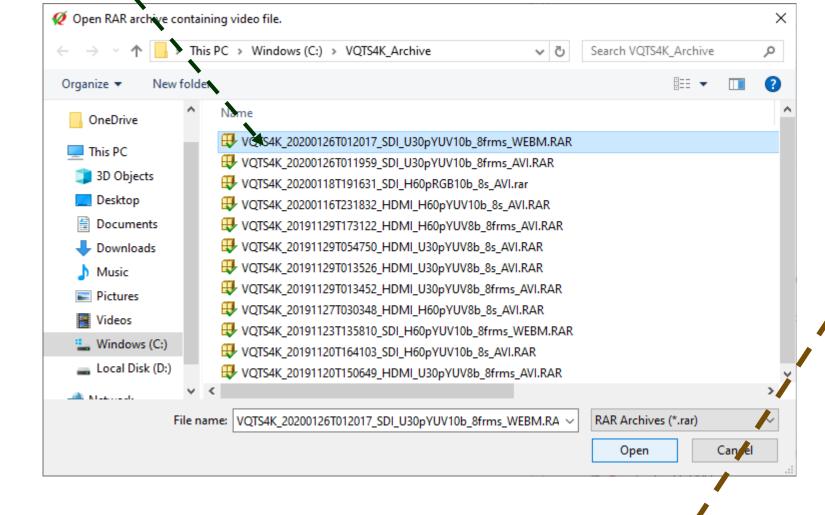
3.2 Captured Video Data De-Archiving & Offline Analysis



Press Archive Mode Button



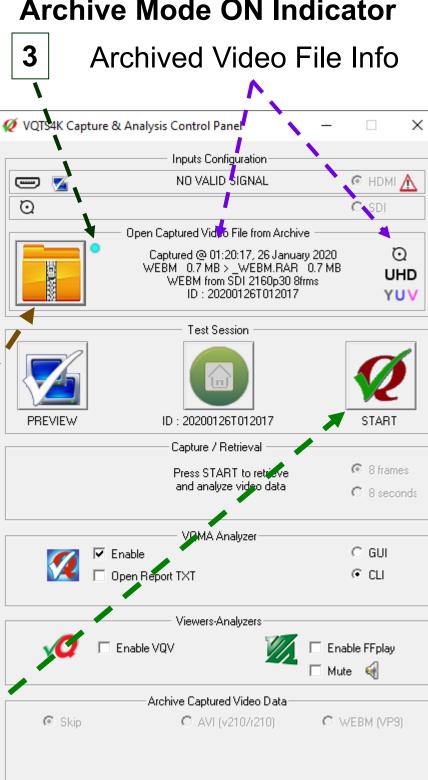
This brings up the standard File Open dialog Select the desired file ID (Time Stamp)



Toggle **Archive Mode** button OFF to re-enable the SDI/HDMI Capture Mode.

Press **START** to retrieve from RAR archive the AVI/WEBM captured file and analyze it.

Archive Mode ON Indicator



About

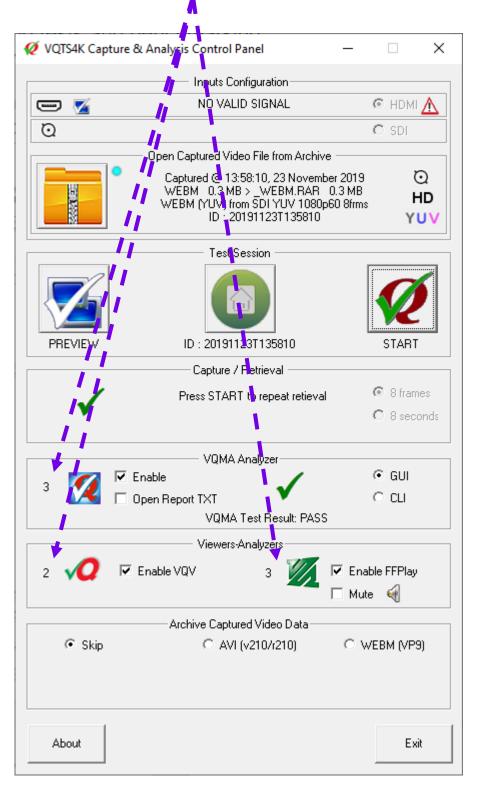
Exit

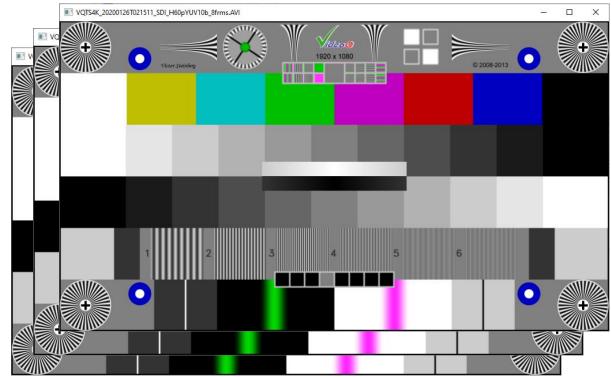


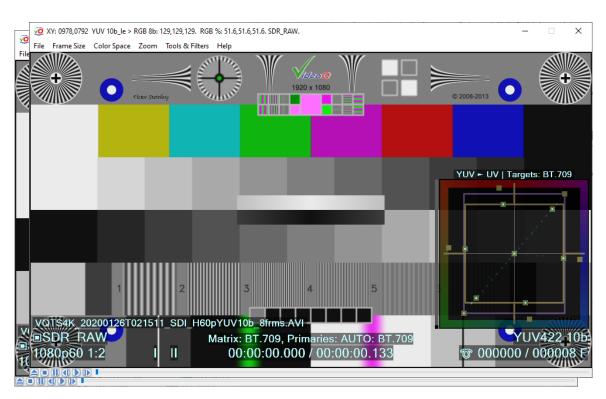
3.3 Multiple Concurrent Analyzers



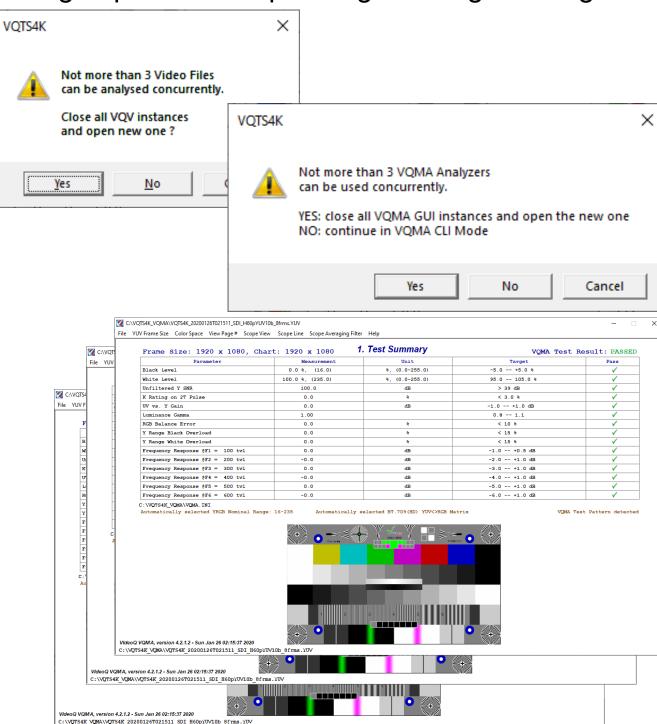
It is possible to open **several** VQMA, VQV and/or FFPlay **windows**. This is useful for debugging tests and benchmarking. Up to **three** windows of each analyzer type can be opened (3x3 – up to 9 windows), thus providing for comparative analysis of any combination of live captured or archived samples.







For each analyzer type opening of 4th window brings up the corresponding warning message box:





CHART_HEIGHT, 2160

YRGB_RANGE_SELECTION, Auto

SELECTED_YRGB_RANGE, 16-235

COLOR_MATRIX_DETECTED, BT.2020-UHD

COLOR_BARS_MAX_RGB_ERROR, 0, 8 bit value

3.4 VQMA Test Report Sample



```
; VideoQ Inc. Copyright [c] 2005-2019
; VQMA v4.2.1.2 Test Report
LOCAL_DATE_TIME_YEAR, Sun Dec 01 23:52:13 2019
UTC_YEAR_DATE_TIME, 2019-12-01T23:52:13Z
REPORT_FILE, "C:\VQTS4K_Archive\VQTS4K_20191201T235211_HDMI_U30pYUV8b_8frms_PASS.TXT"
TEST_FILE, "C:\VQTS4K_VQMA\VQTS4K_20191201T235211_HDMI_U30pYUV8b_8frms.YUV"
INI_FILE, "C:\VQTS4K_VQMA\VQMA.INI"
TEST RESULT, PASSED
DATA_TYPE, YUV
FRAMES_ANALYZED, 8
FRAME WIDTH, 3840
FRAME_HEIGHT, 2160
VQMA_CHART_VALIDATION, Success
CHART_TYPE, Test_Pattern
ORIGINAL_FRAME_WIDTH, 3840
ORIGINAL FRAME HEIGHT, 2160
CHART_WIDTH, 3840
```

```
Y BLACK, 0.0, %, Success
Y_WHITE, 100.0, %, Success
SNR, 100.0, dB, Success
K_RATING, 0.0, %, Success
UV Y GAIN, 0.4, dB, Success
Y_GAMMA, 2.2, , Success
RGB_BALANCE_ERROR, 0.0, %, Success
Y_BLACK_RANGE_ERROR, 0.0, %, Success
Y_WHITE_RANGE_ERROR, 0.0, %, Success
FREQUENCY_RESPONSE_1, 0.0, dB, Success
FREQUENCY_RESPONSE_2, -0.0, dB, Success
FREQUENCY_RESPONSE_3, 0.0, dB, Success
FREQUENCY RESPONSE 4, -0.0, dB, Success
FREQUENCY_RESPONSE_5, 0.0, dB, Success
FREQUENCY_RESPONSE_6, -0.0, dB, Success;
Success-Failure flags shown above are derived
; using the following target values:
; C:\VQTS4K_VQMA\VQMA.INI
;VideoQ VQMA v4.1.2.2, .INI file created Mon Dec 30 17:38:54 2013
```

Last section of each Report contains copy of the INI file (tolerance values) used to make PASS/FAIL decision. Test Report format is equally suitable for human operator and for automated processing within the database. For example, user can copy Test Report file and change its extension from TXT to CSV to open it in Excel.



3.5 Default VQMA.INI File – Structure and Values



```
;THIS IS DEFAULT VQMA.INI FILE - to be edited or replaced as needed
; [Y_BLACK_LEVEL_]
; Y_BLACK_LEVEL_UNIT=%
; Y BLACK LEVEL MIN=-5.00
; Y_BLACK_LEVEL_MAX=5.00
; [Y_WHITE_LEVEL_]
; Y_WHITE_LEVEL_UNIT=%
; Y_WHITE_LEVEL_MIN=95.00
; Y_WHITE_LEVEL_MAX=105.00
; [Y_SNR_]
; Y_SNR_UNIT=dB
; Y SNR MIN=39.00
; [K_RATING_]
; K RATING UNIT=%
; K_RATING_MAX=3.00
; [UV_Y_GAIN_]
; UV_Y_GAIN_UNIT=dB
; UV_Y_GAIN_MIN=-1.00
; UV Y GAIN MAX=1.00
; [Y_GAMMA_]
; Y_GAMMA_UNIT=
; Y GAMMA MIN=1.80
; Y GAMMA MAX=2.50
```

```
; [Y_RANGE_BLACK_ERROR_]
; Y_RANGE_BLACK_ERROR_UNIT=%
; Y_RANGE_BLACK_ERROR_MAX=15.00
; [Y_RANGE_WHITE_ERROR_]
; Y_RANGE_WHITE_ERROR_UNIT=%
; Y_RANGE_WHITE_ERROR_MAX=15.00
; [FREQUENCY_RESPONSE_1_]
; FREQUENCY_RESPONSE_1_UNIT=dB
; FREQUENCY_RESPONSE_1_MIN=-1.00
; FREQUENCY_RESPONSE_1_MAX=0.50
; [FREQUENCY_RESPONSE_2_]
; FREQUENCY_RESPONSE_2_UNIT=dB
; FREQUENCY RESPONSE 2 MIN=-2.00
; FREQUENCY_RESPONSE_2_MAX=1.00
; [FREQUENCY_RESPONSE_3_]
; FREQUENCY_RESPONSE_3_UNIT=dB
; FREQUENCY_RESPONSE_3_MIN=-3.00
; FREQUENCY_RESPONSE_3_MAX=1.00
; [FREQUENCY_RESPONSE_4_]
; FREQUENCY_RESPONSE_4_UNIT=dB
; FREQUENCY_RESPONSE_4_MIN=-4.00
; FREQUENCY_RESPONSE_4_MAX=1.00
; [FREQUENCY_RESPONSE_5_]
; FREQUENCY_RESPONSE_5_UNIT=dB
; FREQUENCY_RESPONSE_5_MIN=-5.00
```



3.6 Customization and Editing of VQMA INI Files



VQMA checks the captured video data against the tolerance values contained within the VQM.INI file residing in the VQMA.EXE folder.

The content of the .INI file can be edited using any text editor (e.g. Notepad).

User can input the customized tolerance values for any parameter.

This allows application of different sets of tolerance values appropriate for the device under test or test conditions.

Only numerical values can be edited; the list of parameters and units of measurement codes should not be modified. For each parameter the target values are defined by three or four consecutive lines:

- 1. Parameter Code [in square brackets]
- 2. Unit Of Measurement Name
- 3. Lower Limit (Minimum Value)
- 4. Upper Limit (Maximum Value)

For example:

; [Y_BLACK_LEVEL_]
; Y_BLACK_LEVEL_UNIT=%
; Y_BLACK_LEVEL_MIN=-5.00
; Y_BLACK_LEVEL_MAX=5.00:

For some parameter MIN value is not applicable, so it is omitted, for example:

; [RGB_BALANCE_ERROR_]

; RGB_BALANCE_ERROR_UNIT=%

; RGB_BALANCE_ERROR_MAX=10.00

3.7 Usage of Edited VQMA INI Files

It is recommended to store customized .INI files under the names which are different from the reserved ones, e.g. CAMERA1_1080p60.INI.

One simple way to find out the optimal numerical values for the .INI file is to get the measured values from the actual device Test Report, then modify the tolerances by some "reasonable headroom" value.

For example, if the measured camera signal-to noise ratio is 46dB, then deducting the "reasonable headroom" of 3dB it make sense to set the Y_SNR_MIN value = 43dB.

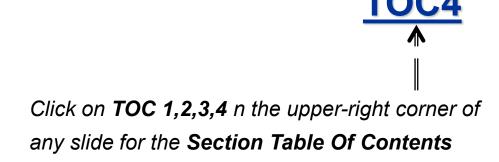
To use the customized .INI file simply copy the selected CAMERA1_1080p60.INI file overwriting the existing VQMA.INI file.

It is also advisable to keep a backup copies of the original and edited .INI files, thus allowing to revert to the desired values if necessary.

The process of replacement of the .INI files can be automated by usage of conventional batch files or scripts.



4. Test Patterns



This section provides more details about VQTS4K Standard Set of 8 Test Patterns

- **4.1 VQMA Test Pattern Composition**
- **4.2 VQMA Test Pattern Features**
- 4.3 VQCB 'Wonder Bars' Test Pattern Composition
- **4.4 VQCB Test Pattern Features**
- **4.5 VQMPC Test Pattern Composition**
- **4.6 VQMPC Test Pattern Features**
- **4.7 VQMPC Audio Component Time-line**
- **4.8 VQDM Test Pattern Composition**
- 4.9 VQDM Video & Audio Components Time-line
- **4.10 VQDM Test Pattern Features**

- **4.11 VQCST Test Pattern**
- 4.12 VQCSE Color Space Explorer Dynamic Test
- 4.13 VQPLT Frames Continuity and Packet Loss Test
- 4.14 VQVST Moving Sprites Test Pattern

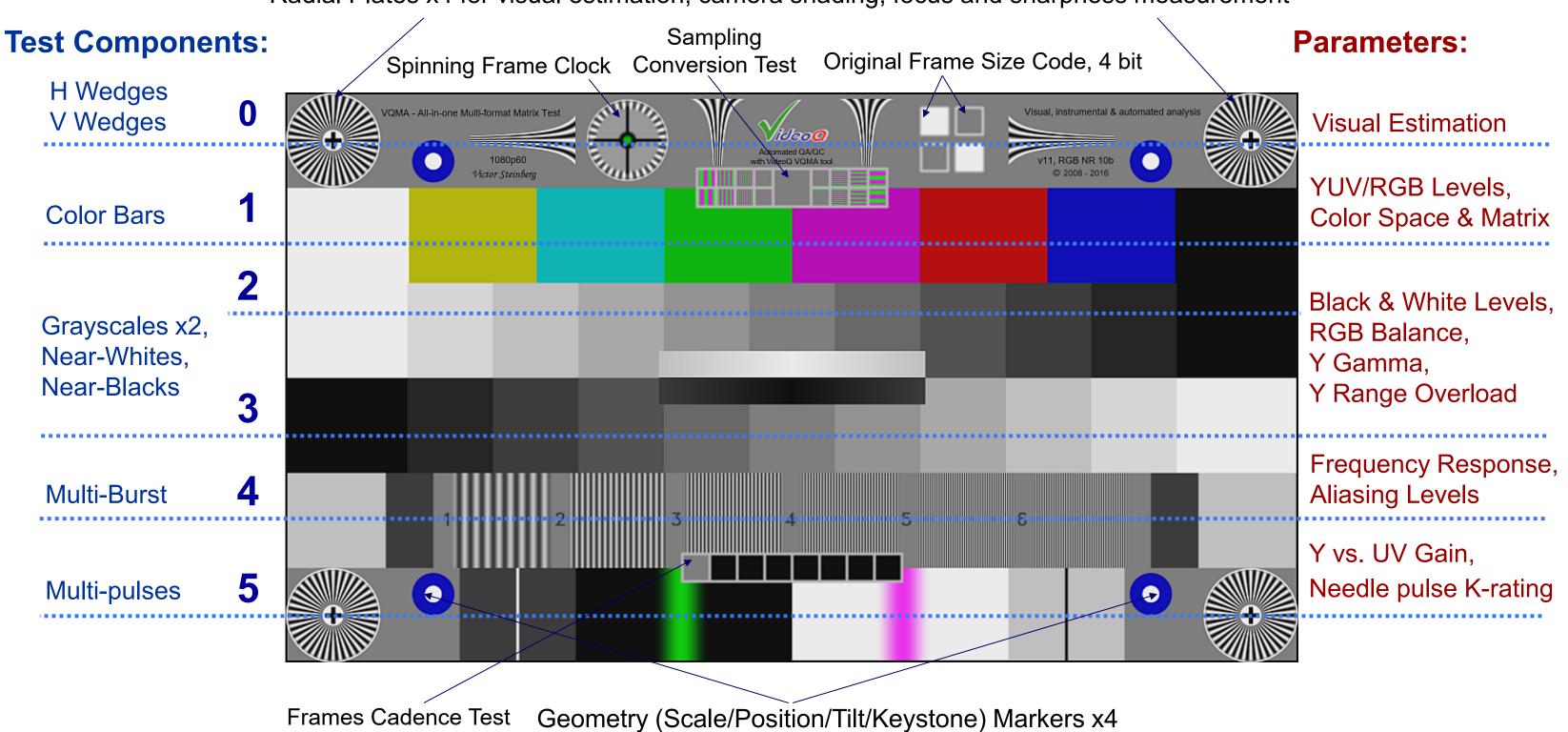


4.1 VQMA Test Pattern Composition



All-in-One: Single pattern allows automatic measurement of multiple video image parameters

Radial Plates x4 for visual estimation, camera shading, focus and sharpness measurement



4.2 VQMA Test Pattern Features

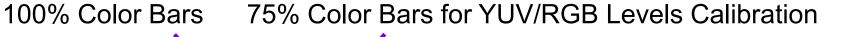
- VQMA test pattern exists in a variety of formats: File, Signal, Stream, VQMA-C Optical Chart. Some test components are different or not present on VQMA-C Optical Chart
- VideoQ methodology allows triple usage: visual, instrumental and fully automated
- VQMA test pattern contains specially designed components making video calibration an easy and straight forward procedure
- The test pattern components are designed to be compatible with a majority of video cameras, software or hardware codecs and media players
- VQMA test pattern contains 6 relatively large bands, so it remains suitable for accurate measurements even after low bitrate coding and severe position and/or scaling errors; zoom-out down to 25% of original size, overscan up to 105%, optical chart tilt, flickering or non-uniform illumination are acceptable



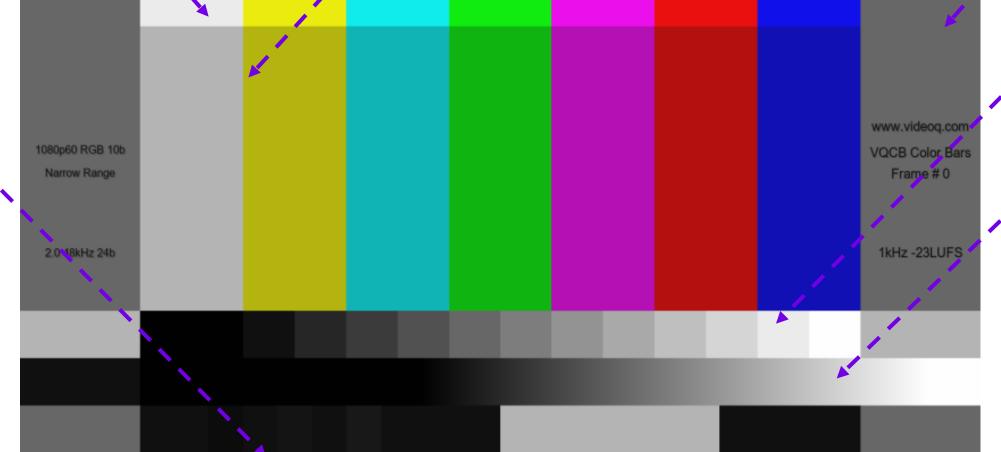
4.3 VQCB 'Wonder Bars' Test Pattern Composition



PLUGE Test for Display Black Setup and Black Crush testing



40% Gray Side Panels for text messages



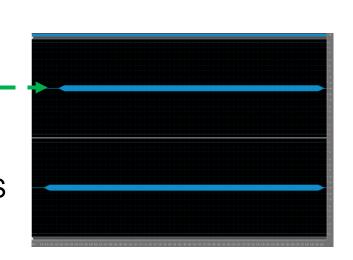
10 + 2 steps Gray Scale for Linearity testing

10 bit Full Range Ramp
for Linearity and Bit Depth testing.
1 bit per pixel increment,
Y & RGB values from 1 to 1019

250ms mute gap, L channel marker

2.0 LR **1 kHz Audio**:

Reference level: -23 LUFS Loop period: 3000ms



The layout, data levels and appearance of the **SDR** variants of VQCB test pattern suite are similar to the **BT.2111** compliant **HDR** variants, which makes much easier the usage of the whole VQCB suite in modern mixed formats environments.



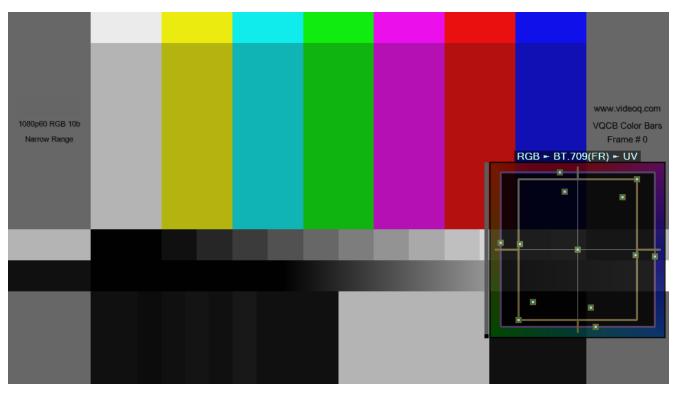
4.4 VQCB Test Pattern Features



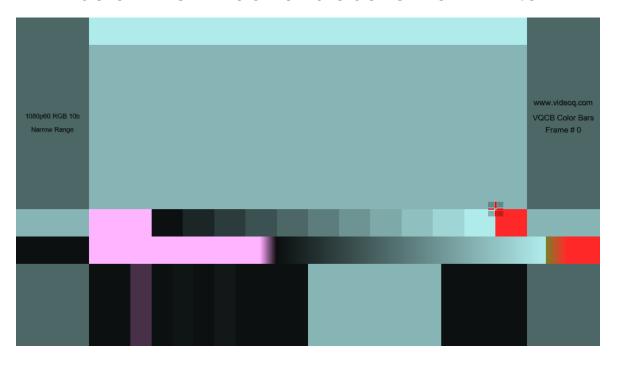
VQV **Waveform Monitor** shows accurate YUV levels of Gray Scale, Full Range Ramp and 75% Color Bars



VQV **Vector Scope** shows accurate UV levels of 100% and 75% Color Bars



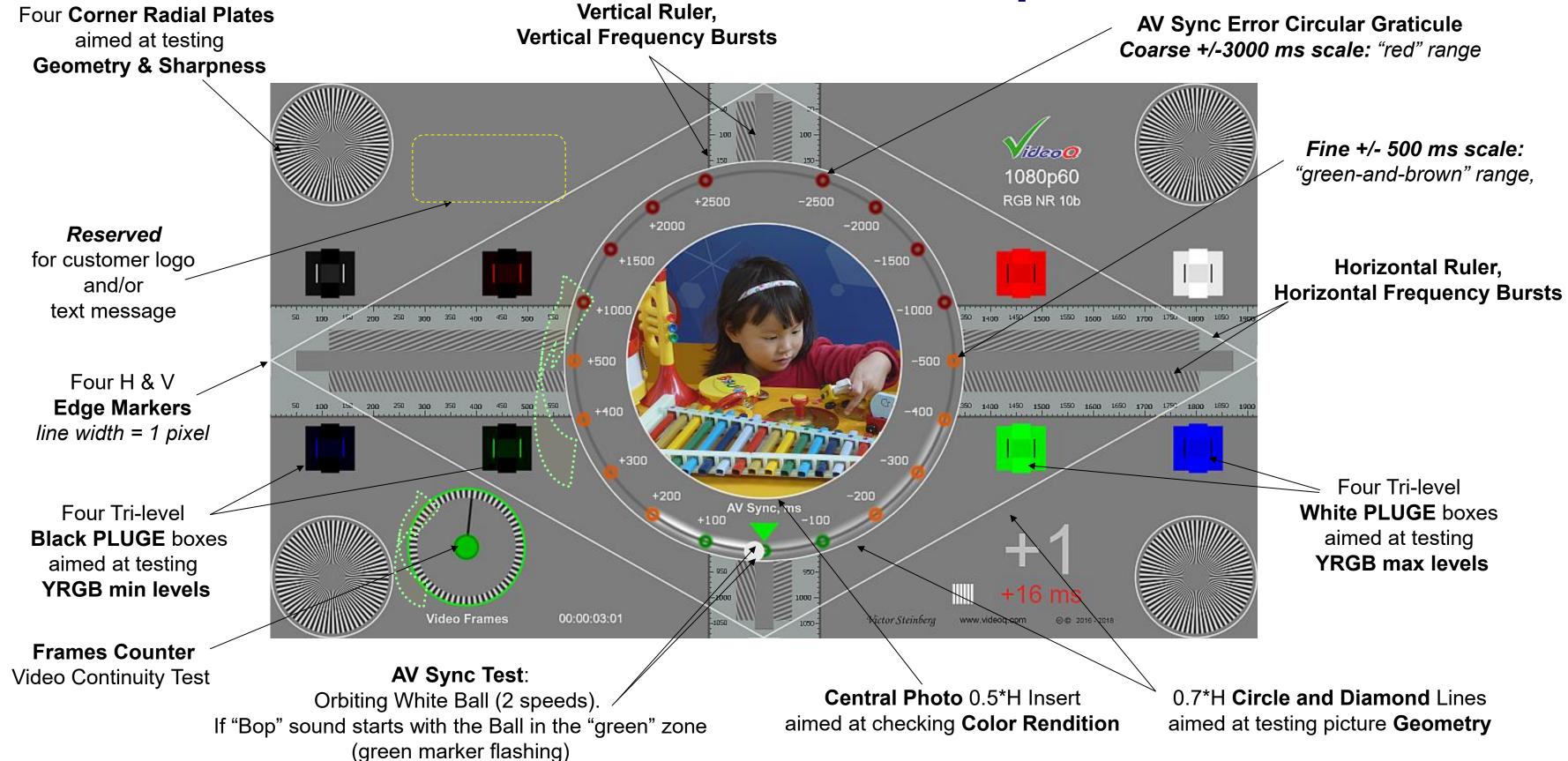
VQV **Light Levels Map** highlights levels below Ref. Black and above Ref. White





4.5 VQMPC Test Pattern Composition





then AVS error is within +/- 100 ms

4.6 VQMPC Test Pattern Features



Multi-purpose, multi-resolution, multi-format test pattern to check at glance:

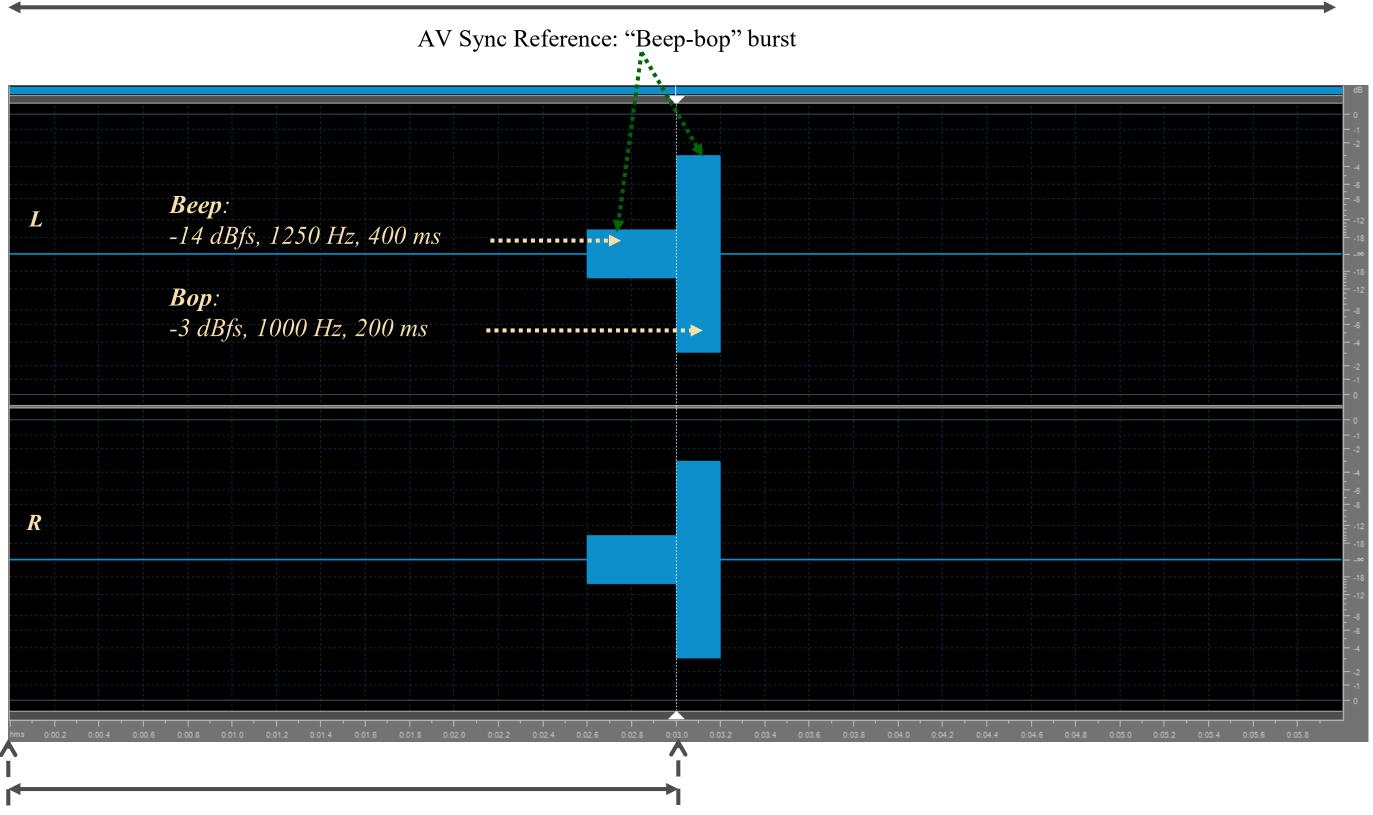
- Geometry: Aspect Ratio, Overscan and "Ultra-wide Mode" effects of the display
- Scaling Quality or proof of no-scaling, especially in case of DHCP/DRM conflict in STB/OTT
- Colors: PLUGEs x8 for display setup and Photo Insert for general quality evaluation
- 2D Frequency Response and Sharpness Correction settings
- Frames Continuity, e.g. codec freeze-skip, 3:2 pull-down, frame rate conversion
- De-interlacing Performance: artifacts are especially noticeable on moving white circle component
- **AV Sync Errors** (6000/6006 ms loop): coarse range +/-3000 ms and fine range +/-500 ms
- Option of automatic Audio Gain & AV Sync Errors measurement via VideoQ software tools

For more info see separate VQMPC presentation



4.7 VQMPC Audio Component Time-line

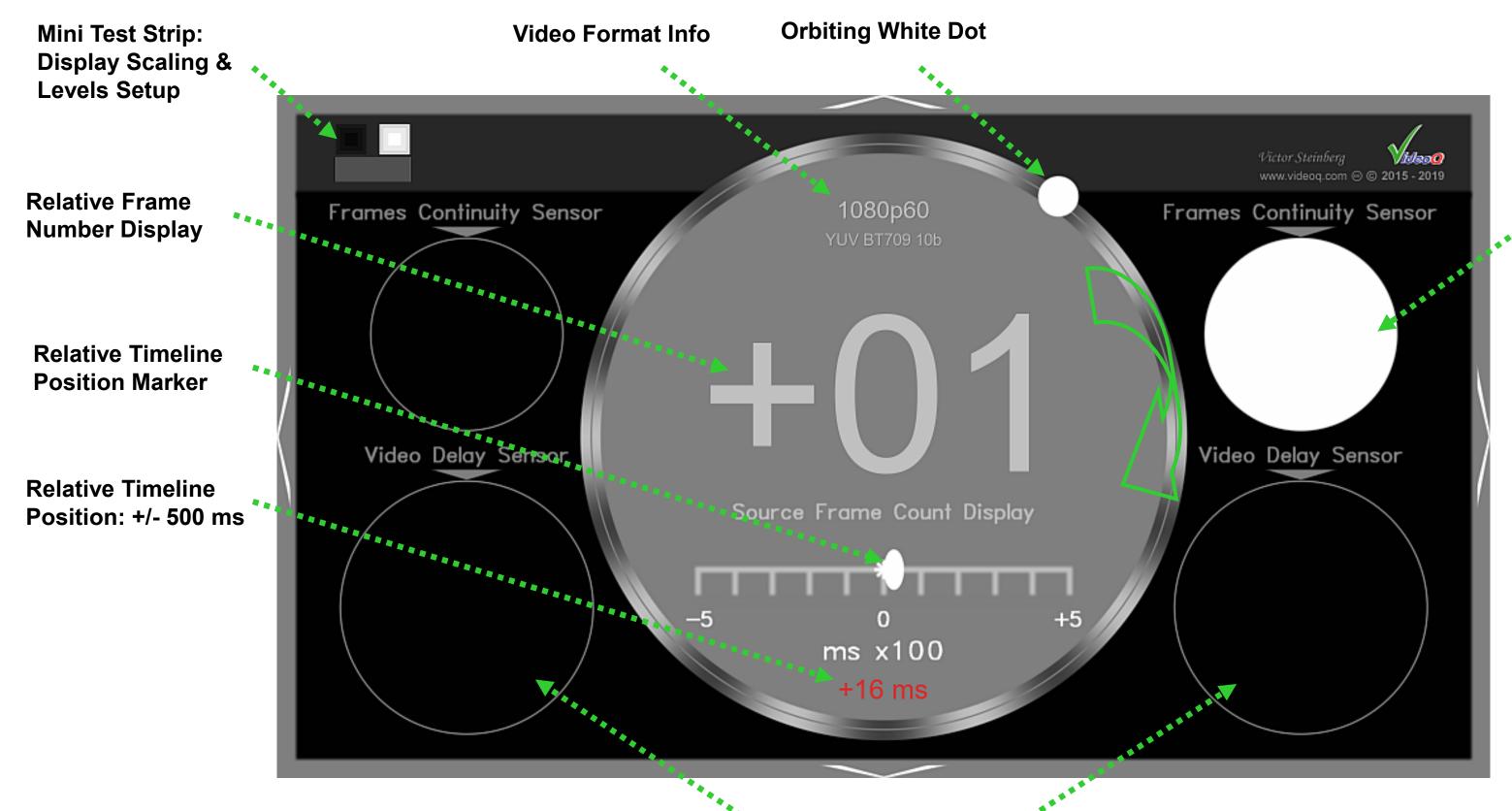
Loop duration: **6,000 ms** (**6,006 ms** for 23.976, 29.97 and 59.94 fps)



AV Sync Reference Position = 3000 ms (3003 ms for 23.976, 29.97 and 59.94 fps)

4.8 VQDM Test Pattern Composition





Frames Continuity Light Sensor Areas

Video Latency & AV Sync Light Sensor Areas

4.9 VQDM Video & Audio Components Time-line



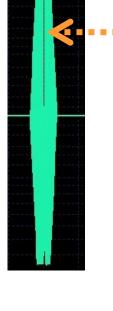
Video Frames # -01 and # 0 flashing White



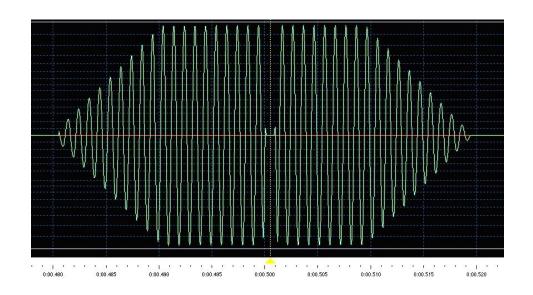
VQDM Audio Burst Period:

1000 ms

(**1001 ms** for 29.97 and 23.976 fps)



H Zoom x10





Frequency: 1 kHz
Half-amplitude Duration: 25 ms
Central Gap Duration: 1 ms



4.10 VQDM Test Pattern Features



Dynamic AV test pattern aimed at testing AV Latencies, AV Sync Errors and Frames Continuity.

VQDM Test Pattern components:

- Highly visible Time Stamps (frame numbers) in the central area, suitable for taking off-screen photos
- Synchronously rotating white dot (clock dial) serving to check frame sequence continuity
- Two large circular Light Sensor Areas flashing White in sync with the Audio Burst
- Two smaller circular Light Sensor Areas flashing White for first 2 frames of 4 frames period
- Sliding white ellipse marker indicating current frame position within the +/- 500 ms timeline scale;
 position "0" marks the center of Audio Burst

The VQDM Test Pattern is compatible with VideoQ **VQDM100** Analyzer – versatile compact and robust multi-purpose tool for R&D and glass-to-glass QA/QC.

Instant visual-aural timeline quality estimation plus automatic latency and AV sync measurement.

For more info see separate VQDM presentation

VQDM100Carry Case Content



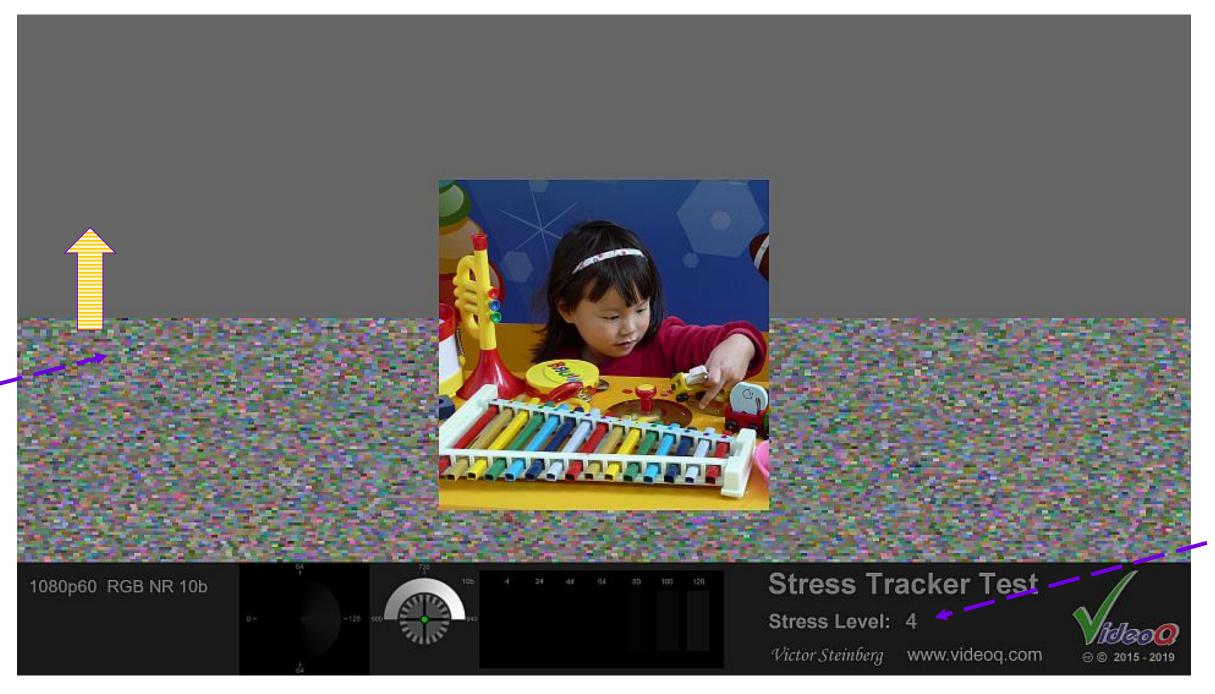


4.11 VQCST Test Pattern





Stress Area: Variable Height, Pseudo-random YUV Noise Shapes



Current Stress Level

VQCST is a 40s sequence of ten 4s segments featuring 10 Stress Levels from 0 to 9, high quality central photo insert, Black SPLUGE, White SPLUGE and rotating wheel clock.

Also it is possible to play out infinite loop of any particular Stress Level segment.

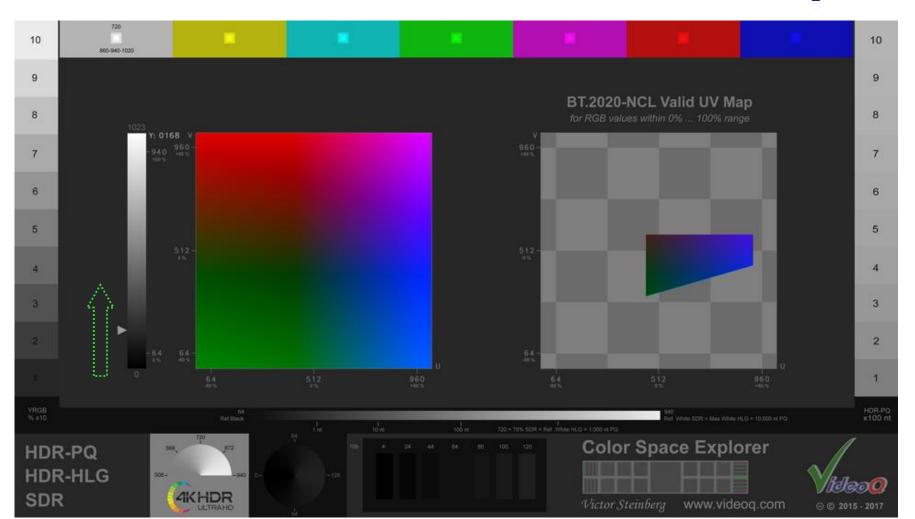
This QA/QC, setup and debug tool provides for both subjective estimation and objective measurement of Stress Response.

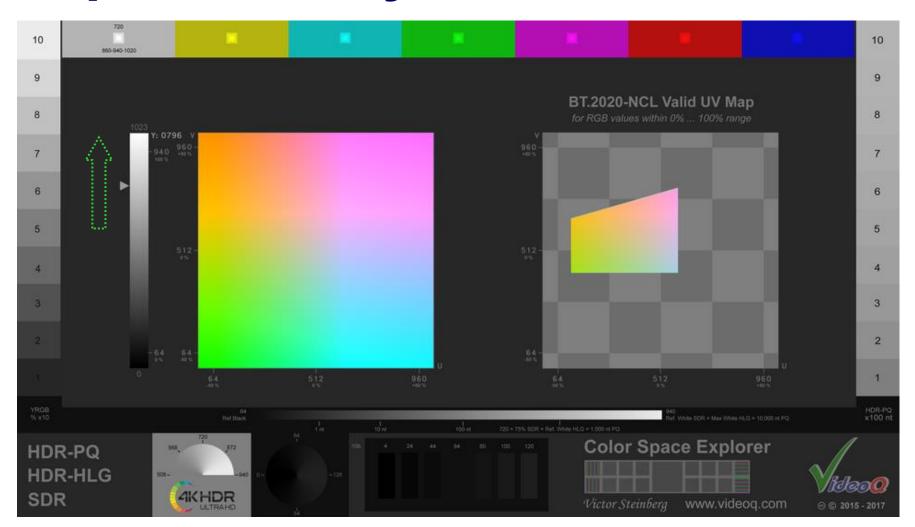
VQCST test is available in UHD and HD frame sizes, YUV and RGB Color Spaces.



4.12 VQCSE – Color Space Explorer TM Dynamic Test







Time

In 34 seconds this sophisticated dynamic UHD test checks more than one billion (1024³) colors of the **10 bit YUV** color space. Thus it covers all combinations of Y, U and V values – from 0 to 1023, including all "illegal" colors.

For any given Y 10b value "Valid UV Map" on the right side shows the boundaries of "legal" colors area.

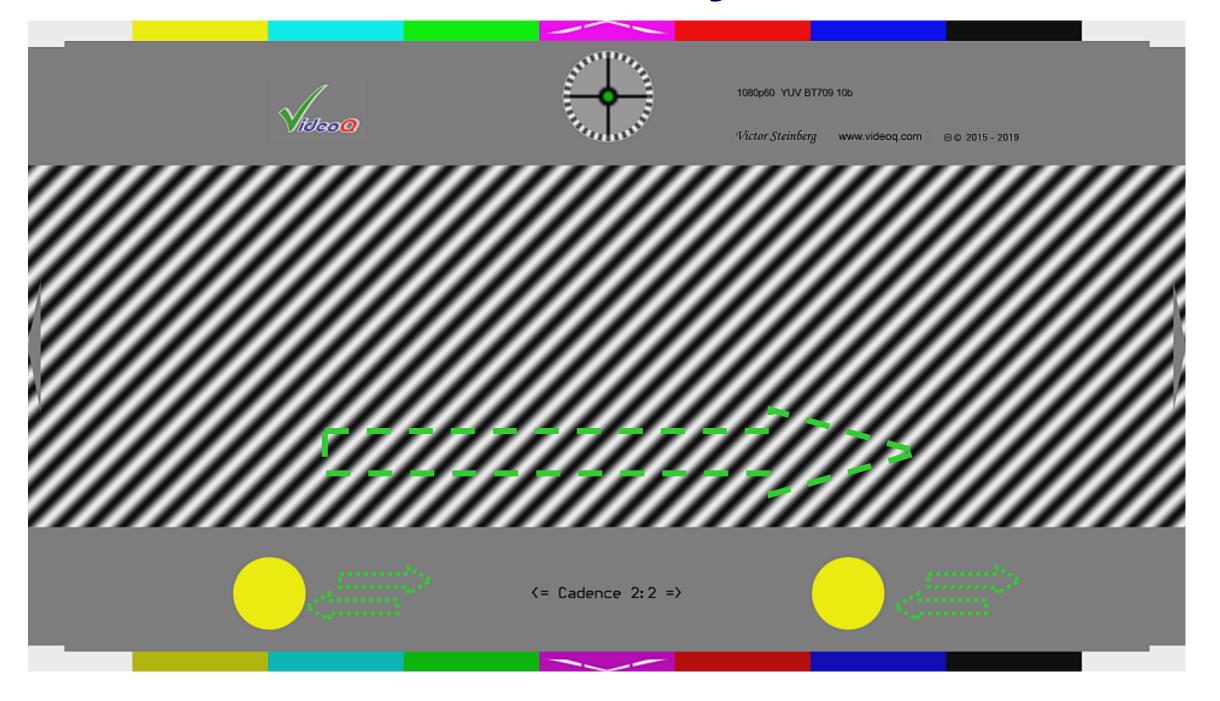
VQCSE is equally suitable for **SDR**, **HDR-PQ** and **HDR-HLG** systems, checking processors, codecs and display performance. It is suitable for both visual and instrumental tests, the results are visible on regular video monitors, waveform monitors and/or vectorscopes.

VQCSE is especially efficient in combination with the VideoQ VQV Viewer-Analyzer tool.



4.13 VQPLT – Frames Continuity and Packet Loss Test



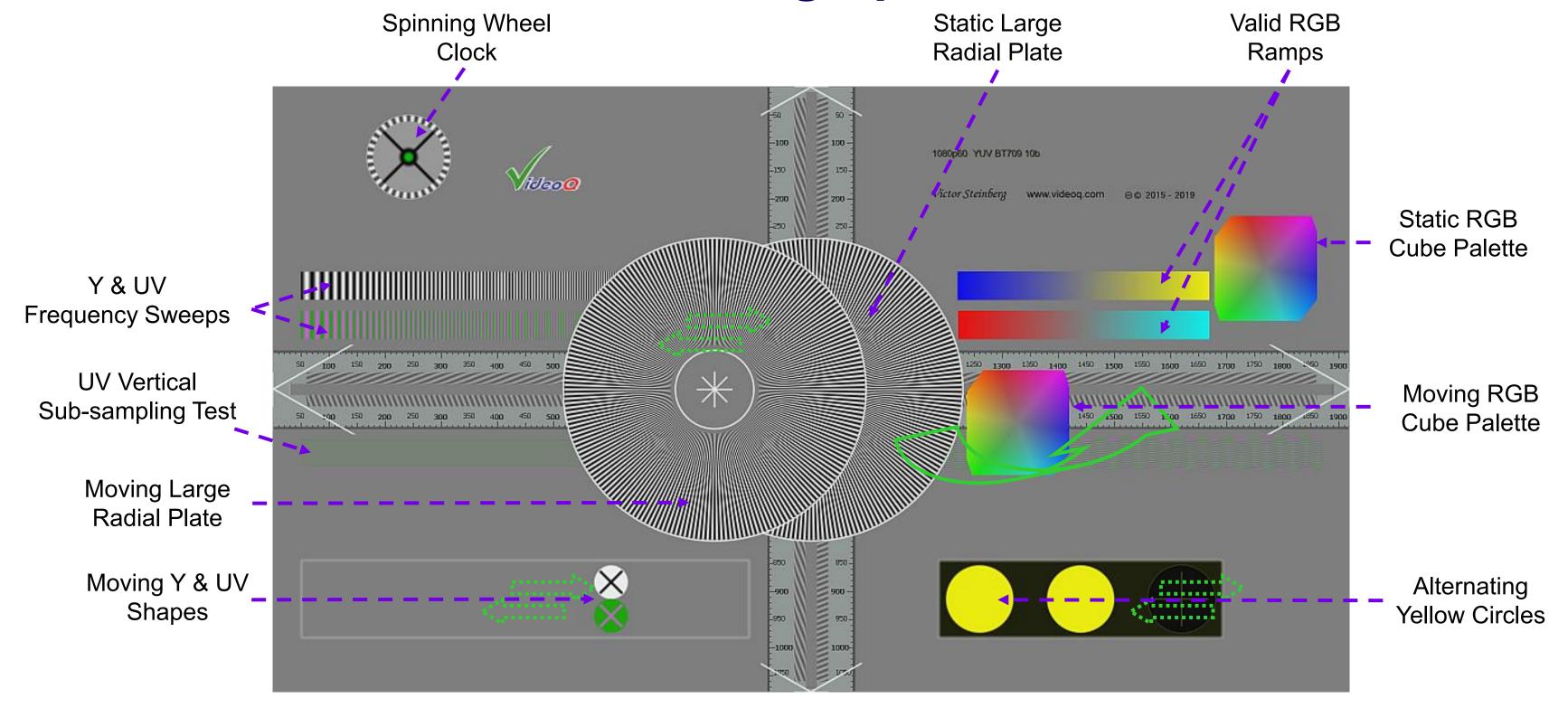


VQPLT test features rotating wheel clock, scrolling medium frequency diagonal sinusoidal pattern and frame counter display.

This simple test provides for checking the video communication systems performance in the congested network conditions. Even intermittent or partial disruptions of the smooth timeline progress, e.g. frozen image slices due to the network packets loss, are easily noticeable. It is equally suitable for visual estimation and automated monitoring (watchdog functionality).

4.14 VQVST – Moving Sprites Test Pattern





VQVST is a sophisticated Moving Sprites Test aimed at visual analysis of motion portrayal, dynamic scaling, frame rate conversion and de-interlacing artifacts.



5. About VideoQ

Customers & Partners

























































































Company History



- Founded in 2005
- Formed by an Engineering Awards winning team sharing between them decades of global video technology.
- VideoQ is a renown player in calibration and benchmarking of Video Processors, Transcoders and Displays, providing tools and technologies instantly revealing artifacts, problems and deficiencies, thus raising the bar in productivity and video quality experience.
- VideoQ products and services cover all aspects of video processing and quality assurance - from visual picture quality estimation and quality control to fully automated processing, utilizing advanced VideoQ algorithms and robotic video quality analyzers, including latest UHD and HDR developments.

Operations

- Headquarters in CA, USA
- Software developers in Silicon Valley and worldwide
- Distributors and partners in several countries
- Sales & support offices in USA, UK